

# **DNP3** Field Device Profile

## for

#### Document Name: Woodward DNP3 XML File

Date	Time	Version	<b>Reason for change</b>	Edited by
2012-01- 11		1	Initial Version	Joerg Katzer
2015-04- 16	15:00:00	2	First updates	Joerg Katzer Claus Kronenberger
2017-09- 22	11:00:00	3	Review of current implementation	Joerg Katzer Claus Kronenberger Krzysztof Urgacz

#### **Revision History**

## **REFERENCE DEVICE**

#### **1. Device Properties**

Unless otherwise noted, multiple boxes in the second column below are selected for each parameter to indicate all capabilities supported or required. Parameters without checkboxes in the second column do not have capabilities and are included so that the current value may be shown in the third column.

The items listed in the capabilities column below may be configurable to any of the options selected, or set to a fixed value when the device was designed. Item 1.1.10 contains a list of abbreviations for the possible ways in which the configurable parameters may be set. Since some parameters may not be accessible by each of these methods supported, an abbreviation for the configuration method supported by each parameter is shown in the fourth column of the tables below.

This document may be used to show the device capabilities, the current value of each parameter, or both. If it is used to show the current values, column 3 is filled in even if a fixed parameter is selected in the capabilities section.

If the document is used to show the current values of parameters, then column 3 applies to a single connection between a master and an outstation.

1.1. DEVICE Identification	Capabilities	Current Value	If configurable list methods
1.1.1. Device Function:	- Outstation	- Outstation	
Masters send DNP requests, while Outstations send DNP responses. If a single physical device can perform both functions a separate Device Profile Document must be provided for each function.			
1.1.2. Vendor Name: <i>The name of the</i> <i>organization producing</i> <i>the device.</i>	-	Woodward	-
1.1.3. Device Name:	-	HighPROTEC	-
The model and name of the device, sufficient to distinguish it from any other device from the same organization.			
1.1.4. Device manufacturer's hardware version string:	-		-
1.1.5. Device manufacturer's software version string:	-	see corresponding device manual page 1 or on panel at device Para - Version	-
1.1.6. Device Profile Document Version Number:	-	1.3	-
Version of the Device Profile Document is indicated by a whole number incremented with each new release. This should match the latest version shown in the Revision History at			

the start of this document.			
1.1.7. DNP Levels Supported for: Indicate each DNP3 Level to which the device conforms fully. For Nasters, requests and responses can be indicated independently.	Outstations Only Requests and Responses ✓ None ✓ Level 1 ✓ Level 2 □ Level 3	Level 2	
1.1.8. Supported Function Blocks:	<ul> <li>Self Address Reservation</li> <li>Object 0 - attribute objects</li> <li>Data Sets</li> <li>File Transfer</li> <li>Virtual Terminal</li> <li>Mapping to IEC 61850 Object</li> <li>Models defined in a DNP3 XML file</li> </ul>	Self Address	
1.1.9. Notable Additions: <i>A brief description</i> <i>intended to quickly</i> <i>identify for the reader</i> <i>the most obvious</i> <i>features the device</i> <i>supports in addition to</i> <i>the Highest DNP Level</i> <i>Supported. The complete</i> <i>list of features is</i> <i>described in the</i> <i>Implementation Table.</i>	This is a notable addition	This is a notable addition	
1.1.10. Methods to set Configurable Parameters:	<ul> <li>□ XML - Loaded via DNP3 File Transfer</li> <li>□ XML - Loaded via other transport mechanism</li> <li>□ Terminal - ASCII Terminal Command Line</li> <li>☑ Software - Vendor software named Smart view</li> <li>□ Proprietary file loaded via</li> <li>DNP3 File Transfer</li> <li>□ Proprietary file loaded via</li> <li>other transport mechanism</li> <li>☑ Direct - Keypad on device front panel</li> <li>□ Factory - Specified when device is ordered</li> <li>□ Protocol - Set via DNP3 (e.g. assign class)</li> <li>□ Other - explain:</li> </ul>	Software Direct	
	RdWrFilename         Description of Contents	<u>Rd Wr Filename</u>	

<ul> <li>1.1.11. DNP3 XML files available On-line:</li> <li>XML configuration file names that can be read or written through DNP3 File Transfer to a device.</li> <li>A device's currently running configuration is returned by DNP3 on-line XML file read from the device.</li> <li>DNP3 on-line XML file write to a device will update the device's configuration when the Activate Configuration (function code 31) is received.</li> </ul>	<ul> <li>dnpDP.xml</li> <li>dnpDPCap.xm</li> <li>dnpDPCfg.xm</li> </ul>	Capabilities Device	<ul> <li>dnpDP.xml</li> <li>dnpDPCap.xml</li> <li>dnpDPCfg.xml</li> </ul>	
<ul> <li>1.1.12. External DNP3 XML files available Off- line:</li> <li>XML configuration file names that can be read or written from an external system, typically from a system that maintains the outstation configuration.</li> <li>External off-line XML file read permits an XML definition of a new configuration to be supplied from off-line configuration tools.</li> <li>External off-line XML file write permits an XML definition of a new configuration to be supplied to off-line configuration to be supplied to off-line configuration tools.</li> </ul>	Rd Wr Filename ✓ □ dnpDP.xml □ □ dnpDPCap.xn □ □ dnpDPCfg.xn	Contents Complete Device Profile Device mlProfile Capabilities Device Profile	Rd Wr Filename	
<ul> <li>1.1.13. Connections Supported:</li> <li>If IP Networking is supported, both TCP and UDP are required to meet the requirements of DNP3 Specification Volume 7, IP</li> </ul>	<ul> <li>✓ Serial (complete</li> <li>✓ IP Networking (section 1.3)</li> <li>□ Other, explain:</li> </ul>	· · ·		software Smart view Vers direct

<b>1.2. SERIAL CONNECTIONS</b>	Capabilities	Current Value	lf configurable list methods
1.2.1. Port Name: The name associated with this serial port.	-	X103	-
1.2.2. Serial Connection Parameters:	<ul> <li>✓ Asynchronous - 8 Data Bits, 1 Start Bit, 1 Stop Bit, No</li> <li>Parity</li> <li>✓ Other, explain: Asynchronous - 8</li> <li>Data Bits, 1 Start Bit, 1 Stop Bits, Even Parity</li> <li>Asynchronous - 8 Data Bits, 1</li> <li>Start Bit, 1 Stop Bits, Odd</li> <li>Parity</li> <li>Asynchronous - 8 Data Bits, 1</li> <li>Start Bit, 1 Stop Bits, No</li> <li>Parity</li> <li>Asynchronous - 8 Data Bits, 1</li> <li>Start Bit, 1 Stop Bits, No</li> <li>Parity</li> <li>Asynchronous - 8 Data Bits, 1</li> <li>Start Bit, 2 Stop Bits, NO</li> <li>Parity</li> </ul>	Asynchronous	software Smart view Vers direct
1.2.3. Baud Rate:	<ul> <li>□ Fixed at</li> <li>□ Configurable, range to</li> <li>☑ Configurable, selectable</li> <li>from 1200, 2400, 4800, 9600,</li> <li>19200, 38400, 57600, 115200</li> <li>□ Configurable, other,</li> <li>describe:</li> </ul>	19200	software Smart view Vers direct
1.2.4. Hardware Flow Control (Handshaking):	<ul> <li>✓ None</li> <li>RS-485 Options:</li> <li>✓ Requires Rx inactive before Tx</li> <li>□ Other, explain:</li> </ul>	<b>RS-</b> <b>485Options:</b> Requires Rx inactive before Tx	
1.2.5. Interval to Request Link Status: Indicates how often to send Data Link Layer status requests on a serial connection. This parameter is separate from the TCP Keep- alive timer.	<ul> <li>Not Supported</li> <li>Fixed at seconds</li> <li>Configurable, range 0 to</li> <li>120seconds</li> <li>Configurable, selectable from seconds</li> <li>Configurable, other, describe:</li> </ul>	0 seconds	
1.2.6. Supports DNP3 Collision Avoidance: Indicates whether an Outstation uses a collision avoidance algorithm.	☑ No □ Yes, explain:	No	

Documentation provided by the vendor will provide information on collision avoidance schemes. 1.2.7. Receiver Inter-character Timeout: When serial interfaces with asynchronous character framing are used, this parameter indicates if the receiver makes a check for gaps between characters. (i.e. extensions of the stop bit time of one character prior to the start bit of the following character within a message). If the receiver performs this check and the timeout is exceeded then the receiver discards the current data link frame. A receiver that does not discard data link frames on the basis of inter-character gaps is considered not to perform this check.	<ul> <li>✓ Not Checked</li> <li>□ No gap permitted</li> <li>□ Fixed at bit times</li> <li>□ Fixed at ms</li> <li>□ Configurable, range to bit times</li> <li>□ Configurable, range to ms</li> <li>□ Configurable, selectable from bit times</li> <li>□ Configurable, selectable from ms</li> <li>□ Configurable, other, describe:</li> <li>□ Variable, explain:</li> </ul>	Not Checked	
Where no asynchronous serial interface is fitted this parameter is not applicable. In this case none of the options are selected.			
<ul> <li>1.2.8. Inter-character gaps in transmission:</li> <li>When serial interfaces with asynchronous character framing are used, this parameter indicates whether extra delay is ever introduced between characters in the message, and if so, the maximum width of the gap.</li> <li>Where no asynchronous serial interface is fitted this parameter is not applicable. In this case none of the options</li> </ul>	<ul> <li>✓ None (always transmits with no inter-character gap)</li> <li>□ Maximumbit times</li> <li>□ Maximumms</li> </ul>	None	

<b>1.3. IP NETWORKING</b>	Capabilities	Current Value	If configurable list methods
1.3.1. Port Name:	-	X100	-

network port. 1.3.2. Type of End Point:	TCD Initiating (Master	<u> </u>	software
1.3.2. Type of Life Fond.	□ TCP Initiating (Master Only)		Smart view
	TCP Listening (Outstation	1	Vers
	Only)	1	
	$\Box$ TCP Dual (required for	1	direct
	Masters)	1	
1 - 0	UDP Datagram (required)		
1.3.3. IP Address of this Device:	-	see Device Para TCP/IP IP	software Smart view
Device.		address	Vers
		1	direct
		1	
1.3.4. Subnet Mask:		see Device Para	· software
1.3.4. Subnet Iviask.	-	TCP/IP Default	software Smart view
		gateway	Vers
		1	direct
		1	
1.3.5. Gateway IP Address:		see Device Para	software
1.5.5. Outerray 11 Transcer.		TCP/IP Default	Smart view
		gateway	Vers
		1	direct
		1	direct
		1	
1.3.6. Accepts TCP	Allows all (show as *.*.*.*	Allows all	
Connections or UDP	in 1.3.7)	1	
Datagrams from:	Limits based on IP address	1	
	Limits based on list of IP	1	
	addresses	1	
	IP address	1	
	$\Box$ Limits based on list of		
	wildcard IP addresses		
	□ Other validation, explain:	<u> </u>	
1.3.7. IP Address(es) from	-	* * * *	
which TCP Connections or			
UDP Datagrams are accepted:		20000	software
1.3.8. TCP Listen Port Number:	$\Box$ Not Applicable (Master w/o dual end point)	20000	software Smart view
	$\Box$ Fixed at 20,000	1	Vers
If Outstation or dual end point	$\Box$ Configurable, range to	1	
Mater, port number on which	Configurable, selectable	1	direct
to listen for incoming TCP connect requests. Required to	from 1 to 65535	1	
be configureable for Masters	Configurable, other,	1	·
and recommended to be	describe: Not recommanded	1	
configurable for Outstations.	to use ports in private area 0		

	to 49152, and not possible to use private ports 52151 to 52162.		
1.3.9. TCP Listen Port Number of remote device: If Master or dual end point Outstation, port number on remote device with which to initiate connection. Required to be configurable for Masters and recommended to be configurable for Outstations.	<ul> <li>Not Applicable (Outstation w/o dual end point)</li> <li>Fixed at 20,000</li> <li>Configurable, range to</li> <li>Configurable, selectable from</li> <li>Configurable, other, describe:</li> </ul>	Not Applicable	
1.3.10. TCP Keep-alive timer: The time period for the keep- alive timer on active TCP connections.	<ul> <li>□ Fixed at ms</li> <li>☑ Configurable, range 1 to</li> <li>7200ms</li> <li>□ Configurable, selectable from ms</li> <li>□ Configurable, other, describe:</li> </ul>	720 ms	software Smart view Vers  direct 
1.3.11. Local UDP port: Local UDP port for sending and/or receiving UDP datagrams. Masters may let system choose an available port. Outstations must use one that is known by the Master.	<ul> <li>□ Fixed at 20,000</li> <li>□ Configurable, range to</li> <li>☑ Configurable, selectable from 1 to 65535</li> <li>☑ Configurable, other, describe: Not recommanded to use ports in private area 0 to 49152, and not possible to use private ports 52151 to 52162.</li> <li>□ Let system choose (Master only)</li> </ul>	20000	software Smart view Vers  direct 
1.3.12. Destination UDP port for DNP3 Requests (Master Only):	-	-	
<ul> <li>1.3.13. Destination UDP port for initial unsolicited null responses (UDP only Outstations):</li> <li>For a UDP only Outstation, the destination UDP port for sending initial unsolicited Null response.</li> </ul>	<ul> <li>None</li> <li>Fixed at 20,000</li> <li>Configurable, range to</li> <li>Configurable, selectable from 1 to 65535</li> <li>Configurable, other, describe: Not recommanded to use ports in private area 0 to 49152, and not possible to use private ports 52151 to 52162.</li> </ul>	same value as Local UDP Port (1.3.11)	software Smart view Vers  direct 
<ul><li>1.3.14. Destination UDP port for responses:</li><li>For a UDP only Outstation, the destination UDP port for sending all responses other</li></ul>	<ul> <li>None</li> <li>Fixed at 20,000</li> <li>Configurable, range to</li> <li>Configurable, selectable</li> <li>from 1 to 65535</li> <li>Configurable, other,</li> </ul>	same value as Local UDP Port (1.3.11)	software Smart view Vers direct

than the initial unsolicited Null response.	describe: Not recommanded to use ports in private area 0 to 49152, and not possible to use private ports 52151 to 52162.		
<ul><li>1.3.15. Multiple outstation connections (Masters only):</li><li>Master only. Indicates whether multiple outstation connections are supported.</li></ul>	□ Supports multiple outstations (Masters only)	-	
1.3.16. Multiple master connections (Outstations only): <i>Outstations only. Indicates</i> <i>whether multiple master</i> <i>connections are supported and</i> <i>the method that can be used to</i> <i>establish connections.</i>	<ul> <li>Supports multiple masters (Outstations only)</li> <li>If supported, the following methods may be used:         <ul> <li>Method 1 (based on IP address) - required</li> <li>Method 2 (based on IP port number) - recommended</li> <li>Method 3 (browsing for static data) - optional</li> </ul> </li> </ul>	Not supported	
1.3.17. Time synchonization support:	<ul> <li>✓ DNP3 Network method</li> <li>✓ Other, explain:None,</li> <li>IRIG-B, SNTP</li> <li>□ Not Supported</li> </ul>	Other	software Smart view Vers direct

1.4. Link Layer	Capabilities	Current Value	If configurable list methods
1.4.1. Data Link Address: Indicates if the link address is configurable over the entire valid range of 0 to 65,519. Data link addresses 0xFFF0 through 0xFFFF are reserved for broadcast or other special purposes.	<ul> <li>□ Fixed at</li> <li>✓ Configurable, range 0 to</li> <li>65519</li> <li>□ Configurable, selectable from</li> <li>□ Configurable, other, describe:</li> </ul>	65500	software Smart view Vers direct
1.4.2. DNP3 Source Address Validation: Indicates whether the Outstation will filter out requests not from a specific source address.	<ul> <li>Never</li> <li>Always, one address allowed (shown in 1.4.3)</li> <li>Always, any one of multiple addresses allowed (each selectable as shown in 1.4.3)</li> <li>Sometimes, explain:</li> </ul>	Always - single address	
	Configurable to any 16 bit DNP Data LInk Address value	1	software Smart view

1.4.3. DNP3 Source Address (es) expected when Validation	✓ Configurable, range 0 to 65519		Vers
is Énabled:	□ Configurable, selectable		direct
Selects the allowed source address(es)	from Configurable, other, describe:		
1.4.4. Self Address Support using address 0xFFFC:	<ul> <li>✓ Yes (only allowed if configurable)</li> <li>✓ No</li> </ul>	No	software <b>Smart view</b> Vers
If an Outstation receives a message with a destination address of 0xFFFC it shall respond normally with its own source address. It must be possible to diasble this feature if supported.			direct
1.4.5. Sends Confirmed User Data Frames:	□ Never □ Always	Sometimes	software Vers
A list of conditions under which the device transmits confirmed link layer services (TEST_LINK_STATES, RESET_LINK_STATES, CONFIRMED_USER_DATA).	Sometimes, explain: <b>Depends on</b> <b>DataLinkConfirm setting</b>		direct
1.4.6. Data Link Layer Confirmation Timeout: This timeout applies to any secondary data link message that requires a confirm or response (link reset, link status, user data, etc).	<ul> <li>□ None</li> <li>□ Fixed at ms</li> <li>☑ Configurable, range 100 to 10000ms</li> <li>□ Configurable, selectable from ms</li> <li>□ Configurable, other, describe:</li> <li>□ Variable, explain:</li> </ul>	1000 ms	software Vers  direct 
1.4.7. Maximum Data Link Retries: <i>The number of times the device</i> <i>will retransmit a frame that</i> <i>requests Link Layer</i> <i>confirmation.</i>	<ul> <li>□ None</li> <li>□ Fixed at</li> <li>☑ Configurable, range 0 to</li> <li>255</li> <li>□ Configurable, selectable from</li> <li>□ Configurable, other, describe:</li> </ul>	1	software Vers  direct 
1.4.8. Maximum number of octets Transmitted in a Data Link Frame: <i>This number includes the</i> <i>CRCs. With a length field of</i> <i>255, the maximum size would</i> <i>be 292.</i>	<ul> <li>Fixed at 292</li> <li>Configurable, range to</li> <li>Configurable, selectable from</li> <li>Configurable, other, describe:</li> </ul>		
1.4.9. Maximum number of octets that can be Received in a Data Link Frame:	<ul> <li>✓ Fixed at 292</li> <li>□ Configurable, range to</li> <li>□ Configurable, selectable</li> </ul>		

This number includes the CRCs. With a field length of 255, the maximum size would	from Configurable, other, describe:	
be 292. The device must be able to receive 292 octets to be compliant.		

1.5. APPLICATION LAYER	Capabilities	Current Value	If configurable list methods
<ul> <li>1.5.1. Maximum number of octets Transmitted in an Application Layer Fragment other than File Transfer:</li> <li><i>This size does not include any transport or frame octets.</i></li> <li><i>Masters must provide a setting less than or equal to 249.</i></li> <li><i>Outstations must provide a setting less than or equal to 2048.</i></li> </ul>	<ul> <li>Fixed at 2048</li> <li>Configurable, range to</li> <li>Configurable, selectable from</li> <li>Configurable, other, describe:</li> </ul>	2048	
1.5.2. Maximum number of octets Transmitted in an Application Layer Fragment containing File Transfer:	<ul> <li>Fixed at 2048</li> <li>Configurable, range to</li> <li>Configurable, selectable from</li> <li>Configurable, other, describe:</li> </ul>	2048	
<ul> <li>1.5.3. Maximum number of octets that can be received in an Application Layer Fragment:</li> <li>This size does not include any transport or frame octets.</li> <li>Masters must provide a setting greater than or equal to 2048.</li> <li>Outstations must provide a setting greater than or equal to 249.</li> </ul>	<ul> <li>Fixed at 2048</li> <li>Configurable, range to</li> <li>Configurable, selectable from</li> <li>Configurable, other, describe:</li> </ul>	2048	
<ul> <li>1.5.4. Timeout waiting for Complete Application Layer Fragment:</li> <li><i>Timeout if all frames of a</i> <i>message fragment are not</i> <i>received in the specified time.</i></li> <li><i>Measured from time first frame</i> <i>of a fragment is received until</i> <i>the last frame is received.</i></li> </ul>	<ul> <li>None</li> <li>Fixed at ms</li> <li>Configurable, range to ms</li> <li>Configurable, selectable</li> <li>from ms</li> <li>Configurable, other,</li> <li>describe:</li> <li>Variable, explain:</li> </ul>	ms	
1.5.5. Maximum number of objects allowed in a single	☐ Fixed at (enter 0 if controls are not supported)		

control request for CROB (Group 12):	<ul> <li>Configurable, range to</li> <li>Configurable, selectable from</li> <li>Configurable, other, describe: The maximum</li> <li>Number of objects allowed in a single Control Request for CROB is only limited by the maximum length of a data link frame.</li> <li>Variable, explain:</li> </ul>		
1.5.6. Maximum number of objects allowed in a single control request for Analog Outputs (Group 41):	<ul> <li>Fixed at (enter 0 if controls are not supported)</li> <li>Configurable, range to</li> <li>Configurable, selectable from</li> <li>Configurable, other, describe:</li> <li>Variable, explain:</li> </ul>		
1.5.7. Maximum number of objects allowed in a single control request for Data Sets (Groups 85, 86, 87):	<ul> <li>Fixed at (enter 0 if controls are not supported)</li> <li>Configurable, range to</li> <li>Configurable, selectable from</li> <li>Configurable, other, describe:</li> <li>Variable, explain:</li> </ul>		
1.5.8. Supports mixed object groups (AOBs, CROBs and Data Sets) in the same control request:	<ul> <li>□ Not applicable - controls are not supported</li> <li>□ Yes</li> <li>☑ No</li> </ul>	No	

1.6. Fill Out The Following Items For Masters Only	Capabilities	Current Value	lf configurable list methods
--	--------------	---------------	------------------------------------

1.7. FILL OUT THE Following Items For Outstations Only	Capabilities	Current Value	If configurable list methods
1.7.1. Timeout waiting for Application Confirm of solicited response message:	<ul> <li>□ None</li> <li>□ Fixed at ms</li> <li>☑ Configurable, range 100 to 10000ms</li> <li>□ Configurable, selectable from ms</li> <li>□ Configurable, other, describe:</li> <li>□ Variable, explain:</li> </ul>	5000 ms	software Vers direct
1.7.2. How often is time synchronization required from the master:	<ul> <li>Never needs time</li> <li>Within seconds after IIN1.4 is set</li> </ul>		

	Periodically every <b>60</b> seconds		
1.7.3. Device Trouble Bit IIN1.6:	<ul> <li>✓ Never used</li> <li>□ Reason for setting:</li> </ul>		
<i>If IIN1.6 device trouble bit is set under certain conditions, explain the possible causes.</i>			
1.7.4. File Handle Timeout: If there is no activity referencing a file handle for a configurable length of time, the outstation must do an automatic close on the file. The timeout value must be configurable up to 1 hour. When this condition occurs the outstation will send a File Transport Status Object (obj grp 70 var 6) using a staus code value of handle expired (0x02).	<ul> <li>Not applicable, files not supported</li> <li>Fixed at ms</li> <li>Configurable, range to ms</li> <li>Configurable, selectable from ms</li> <li>Configurable, other, describe:</li> <li>Variable, explain:</li> </ul>		
1.7.5. Event Buffer Overflow Behaviour:	<ul> <li>Discard the oldest event</li> <li>Discard the newest event</li> <li>Other, explain:</li> </ul>	Discard onewest	
1.7.6. Event Buffer Organization: Explain how event buffers are arranged (per Object Group, per Class, single buffer etc) and provide their sizes.	Events with timestamp and without timestamp are stored in different buffers. Events without timestamp are reported first.	without	
1.7.7. Sends Multi-Fragment Responses: Indicates whether an Outstation sends multi- fragment responses (Masters do not send multi-fragment requests).	✓ Yes □ No	Yes	
1.7.8. DNP Command Settings preserved through a device reset: If any of these settings are written through the DNP protocol and they are not preserved through a restart of the Outstation, the Master will have to write them again anytime the Restart IIN is set.	<ul> <li>Assign Class</li> <li>Analog Deadbands</li> <li>Data Set Prototypes</li> <li>Data Set Descriptors</li> </ul>	Assign Class	

1.7.9 Function Code 31, Activate Configuration:	□ Supports Function Code 31 □ Saves to non-volatile	
Indicate whether FC31 is supported. If it is supported, does the outstation save configuration or code to non- volatile memory when command is received?	storage	

1.8. OUTSTATION Unsolicited Response Support	Capabilities	Current Value	lf configurable list methods	
1.8.1. Supports Unsolicited Reporting:	<ul> <li>□ Not Supported</li> <li>☑ Configurable, selectable</li> </ul>	Off	software Vers	
When the unsolicited response mode is configured "off", the device is to behave exactly like an equivalent device that has no support for unsolicited responses. If set to "on", the Outstation will send a null Unsolicited Response after it restarts, then wait for an Enable Unsolicited Response command from the master before sending additional Unsolicited Responses containing event data.	✓ Configurable, selectable from On and Off	the unsolicited response is configured "off", the is to behave exactly like uivalent device that has oport for unsolicited nses. If set to "on", the ation will send a null icited Response after it ts, then wait for an e Unsolicited Response and from the master e sending additional icited Responses		direct 
1.8.2. Master Data Link Address:	<ul> <li>□ Fixed at</li> <li>✓ Configurable, range 0 to</li> <li>65519</li> <li>□ Configurable, selectable from</li> <li>□ Configurable, other, describe;</li> </ul>	65500	software Vers	
The destination address of the master device where the unsolicited responses will be sent.			direct 	
1.8.3. Unsolicited Response Confirmation Timeout:	<ul> <li>□ Fixed at ms</li> <li>☑ Configurable, range 1000</li> </ul>	10000 ms	software Vers	
This is the amount of time that the outstation will wait for an Application Layer confirmation back from the master indicating that the master received the unsolicited response message. As a minimum, the range of configurable values must include times from one second to one minute. This parameter may be the same one that is used for normal, solicited, application confirmation	to <b>60000</b> ms Configurable, selectable from ms Configurable, other, describe: Variable, explain:		direct	

timeouts, or it may be a separate parameter.			
1.8.4. Number of Unsolicited Retries: This is the number of retries that an outstation transmits in each unsolicited response series if it does not receive confirmation back from the master. The configured value includes identical and regenerated retry messages. One of the choices must provide for an indefinite (and potentially infinite) number of trasmissions.	<ul> <li>□ None</li> <li>□ Fixed at ms</li> <li>☑ Configurable, range 0 to</li> <li>255ms</li> <li>□ Configurable, selectable from ms</li> <li>□ Configurable, other, describe:</li> <li>□ Always infinite, never gives up</li> </ul>	2	software Vers direct

1.9. OUTSTATION Unsolicited Response Trigger Conditions	Capabilities	Current Value	If configurable list methods
1.9.1. Number of class 1 events:	<ul> <li>Class 1 not used to trigger Unsolicited Responses</li> <li>Fixed at</li> <li>Configurable, range to</li> <li>Configurable, selectable from 1, Off</li> <li>Configurable, other, describe:</li> </ul>	Off	software Vers direct
1.9.2. Number of class 2 events:	<ul> <li>Class 2 not used to trigger Unsolicited Responses</li> <li>Fixed at</li> <li>Configurable, range to</li> <li>Configurable, selectable from 1, Off</li> <li>Configurable, other, describe:</li> </ul>	Off	software Vers direct
1.9.3. Number of class 3 events:	<ul> <li>Class 3 not used to trigger Unsolicited Responses</li> <li>Fixed at</li> <li>Configurable, range to</li> <li>Configurable, selectable from 1, Off</li> <li>Configurable, other, describe:</li> </ul>	Off	software Vers direct
1.9.4. Total number of events from any class:	<ul> <li>✓ Total Number of Events not used to trigger Unsolicited Responses</li> <li>□ Fixed at</li> <li>□ Configurable, range to</li> <li>□ Configurable, selectable from</li> </ul>		

	Configurable, other, describe:		
1.9.5. Hold time after class 1 event: A configurable value of 0 indicates that responses are not delayed due to this parameter.	<ul> <li>Class 1 not used to trigger Unsolicited Responses</li> <li>Fixed at ms</li> <li>Configurable, range to ms</li> <li>Configurable, selectable from ms</li> <li>Configurable, other, describe:</li> </ul>	0 ms	
<ul> <li>1.9.6. Hold time after class 2 event:</li> <li><i>A configurable value of 0 indicates that responses are not delayed due to this parameter.</i></li> </ul>	<ul> <li>Class 2 not used to trigger Unsolicited Responses</li> <li>Fixed at ms</li> <li>Configurable, range to ms</li> <li>Configurable, selectable from ms</li> <li>Configurable, other, describe:</li> </ul>	0 ms	
1.9.7. Hold time after class 3 event: A configurable value of 0 indicates that responses are not delayed due to this parameter.	<ul> <li>Class 3 not used to trigger Unsolicited Responses</li> <li>Fixed at ms</li> <li>Configurable, range to ms</li> <li>Configurable, selectable from ms</li> <li>Configurable, other, describe:</li> </ul>	0 ms	
<ul> <li>1.9.8. Hold time after event assigned to any class:</li> <li><i>A configurable value of 0 indicates that responses are not delayed due to this parameter.</i></li> </ul>	<ul> <li>Class events not used to trigger Unsolicited Responses</li> <li>Fixed at ms</li> <li>Configurable, range to ms</li> <li>Configurable, selectable from ms</li> <li>Configurable, other, describe:</li> </ul>	0 ms	
1.9.9. Retrigger Hold Time: The hold-time timer may be retriggered for each new event detected (increased possibility of capturing all the changes in a single response) or not retriggered (giving the master a guaranteed update time).	<ul> <li>□ Hold-time timer will be retriggered for each new event detected (may get more changes in next response)</li> <li>☑ Hold-time timer will not be retriggered for each new event detected (guaranteed update time)</li> </ul>	Not retriggered	
1.9.10. Other Unsolicited Response Trigger Conditions:			

1.10. OUTSTATION Performance	Capabilities	Current Value	If configurable list methods
	-	1 ms	-

minute):			
If the device is synchronized by DNP, what is the clock drift rate over the full operating temperature range.			
1.10.2. When does outstation set IIN1.4?	<ul> <li>Never</li> <li>Asserted at startup until first Time Synchronization request received</li> <li>Periodically, range 60s to 60s seconds</li> <li>Periodically, selectable from seconds</li> <li>Range to seconds after last time sync</li> <li>Selectable from seconds after last time sync</li> <li>When time error may have drifted by range to ms</li> <li>When time error may have drifted by selectable from ms</li> </ul>	Never	
1.10.3. Maximum Internal Time Reference Error when set via DNP (ms): The difference between the time set in DNP Write Time message, and the time actually set in the outstation.	-	1 ms	-
1.10.4. Maximum Delay Measurement Error (ms):	-	1 ms	-
The difference between the time reported in the delay measurement response and the actual time between receipt of the delay measurement request and issuing the delay measurement reply.			
1.10.5. Maximum Response Time (ms):	-	50 ms	-
The amount of time an outstation will take to respond upon receipt of a valid request. This does not include the message transmission time.			
1.10.6. Maximum time from	-	15 ms	-

<ul> <li>1.10.7. Maximum Event Time- tag error for local Binary and Double Bit I/O (ms):</li> <li>The error between the time-tag reported and the absolute time of the physical event. This error includes the Internal</li> </ul>	-	100 ms	-
Time Reference Error.			
1.10.8. Maximum Event Time- tag error for local I/O other than Binary and Double Bit data types (ms):	-	100 ms	-

1.11. INDIVIDUAL FIELD OUTSTATION PARAMETERS	Value of Current Setting	lf configurable list methods
1.11.1. User-assigned location name or code string (same as g0v245):		
1.11.2. User-assigned ID code/number string (same as g0v246):		
1.11.3 User-assigned name string for the outstation (same as g0v247):		
1.11.4 Device Serial Number string (same as g0v248):		

## 2. Mapping to IEC 61850 Object Models

This optional section allows each configuration parameter or point in the DNP Data map to be tied to an attribute in the IEC 61850 object models. The IEC 61850 mappings are stored in the XML version of the Device Profile Document as a list of XPath references to the tags representing real-time data from DNP under each point (for example value, timestamp, and quality for Analog inputs) paired with an IEC 61850 Object Reference in the form of a flattened ACSI (Abstract Communications Service Interface) name of the object and attributes as specified in IEC 61850 parts 7-4 and 7-3. The Xpath reference into the DNP XML file may also contain a reference to a constant value, a formula or conditional expression involving one or more XML tags, or a reference to a configuration parameter that is not associated with a particular data point.

A graphical or table representation may be generated from the XML and shown here in the Device Profile Document. The following is an example table format.

#### MAPPING TO IEC 61850 OBJECT MODELS

## 3. Capabilities and Current Settings for Device Database

The following tables identify the capabilities and current settings for each DNP3 data type. Each data type also provides a table defining the data points available in the device or a description of how this information can be obtained if the database is configurable.

<b>3.1. BINARY INPUT POINTS Static (Steady-State) Object Number: 1 Event Object Number: 2</b>									
	Capabilities	Current Value	If configurable list methods						
3.1.1. Static Variation reported when variation 0 requested	<ul> <li>Variation 1 - Single-bit packed format</li> <li>Variation 2 - Single-bit with flag</li> <li>Based on point index</li> </ul>	One							
3.1.2. Event Variation reported when variation 0 requested	<ul> <li>Variation 1 - without time</li> <li>Variation 2 - with absolute time</li> <li>Variation 3 - with relative time</li> <li>Based on point index</li> </ul>	Two							
3.1.3. Event reporting mode: When responding with event data and more than one event has occurred for a data point, an Outstation may include all events or only the most recent event. All events are typically reported for Binary Inputs	<ul> <li>□ Only most recent</li> <li>☑ All events</li> </ul>	All events							
3.1.4. Binary Inputs included in Class 0 response:	<ul> <li>Always</li> <li>Never</li> <li>Only if point is assigned to Class 1, 2, or 3</li> <li>Based on point index</li> </ul>	Always							
3.1.5. Definition of Binary Input Point List: List of addressable points. Points that do not exist (for example, because an option is not installed) are omitted from the table.	<ul> <li>□ Fixed, list shown in table below</li> <li>✓ Configurable (current list may be shown in table below)</li> <li>□ Other, explain:</li> </ul>	Configurable	software Vers  direct 						

#### Binary Input points list:

Point Index	Name	lltc	when value is	Name for State when value is	Description
	_	s Assign	0	1	

0	Binary Input Point 0	one	Depends on the selected status bit	Depends on the selected status bit	User configurable binary Input (select value from a list of status bits)
63	Binary Input Point 63	one		Depends on the selected status bit	User configurable binary Input (select value from a list of status bits)

# **3.2. DOUBLE-BIT INPUT POINTS** Static (Steady-State) Object Number: 3 Event Object Number: 4

•	Capabilities	Current Value	If configurable list methods		
3.2.1. Static Variation reported when variation 0 requested	<ul> <li>Variation 1 - Double-bit packed format</li> <li>Variation 2 - Double-bit with flag</li> <li>Based on point index</li> </ul>	One			
3.2.2. Event Variation reported when variation 0 requested	<ul> <li>Variation 1 - without time</li> <li>Variation 2 - with absolute time</li> <li>Variation 3 - with relative time</li> <li>Based on point index</li> </ul>	One			
3.2.3. Event reporting mode: When responding with event data and more than one event has occurred for a data point, an Outstation may include all	<ul><li>□ Only most recent</li><li>✓ All events</li></ul>	All events			

events or only the most recent event. All events are typically reported for Double Bit Inputs			
3.2.4. Double Bit Inputs included in Class 0 response:	<ul> <li>Always</li> <li>Never</li> <li>Only if point is assigned to Class 1, 2, or 3</li> <li>Based on point index</li> </ul>	Always	
3.2.5. Definition of Double Bit Input Point List: List of addressable points. Points that do not exist (for example, because an option is not installed) are omitted from the table.	<ul> <li>□ Fixed, list shown in table below</li> <li>☑ Configurable (current list may be shown in table below)</li> <li>□ Other, explain:</li> </ul>	Configurable	software Vers direct

#### Double-bit Input points list:

Point Index	Name	; ;	Name for State when value is 0 intermediate)	Name for State when value is 1 (off)	Name for State when value is 2 (on)	Name for State when value is 3 (indeterminate)	Description
0	Double Bit Input Point 0	one	In transit	Open	Closed	Faulty	User configurable double bit Input (select breaker from a list)
6	Double Bit Input Point6	one	In transit	Open	Closed	Faulty	User configurable double bit Input (select breaker from a list)

**3.3. BINARY OUTPUT STATUS AND CONTROL RELAY OUTPUT BLOCK** Binary Output Status Object Number: 10 Binary Output Event Object Number: 11 CROB Object Number: 12 Binary Output Command Event Object Number: 13

Capabilities

			If configurable list methods
3.3.1. Minimum pulse time allowed with Trip, Close and Pulse On commands.	<ul> <li>Fixed at ms (hardware may limit this further</li> <li>Based on point index</li> </ul>		
3.3.2. Maximum pulse time allowed with Trip, Close and Pulse On commands.	<ul> <li>Fixed at ms (hardware may limit this further</li> <li>Based on point index</li> </ul>		
3.3.3. Binary Output Status included in Class 0 response:	<ul> <li>Always</li> <li>Never</li> <li>Only if point is assigned to Class 1, 2, or 3</li> <li>Based on point index</li> </ul>	Always	
3.3.4. Reports Output Command Event Objects:	<ul> <li>✓ Never</li> <li>□ Only upon a successful</li> <li>Control</li> <li>□ Upon all control attempts</li> </ul>	Never	
3.3.5. Event Variation reported when variation 0 requested	<ul> <li>Variation 1 - without time</li> <li>Variation 2 - with absolute time</li> <li>Based on point index</li> </ul>	One	
3.3.6. Command Event Variation reported when variation 0 requested	<ul> <li>Variation 1 - without time</li> <li>Variation 2 - with absolute time</li> <li>Based on point index</li> </ul>		
3.3.7. Change Event reporting mode: When responding with event data and more than one event has occurred for a data point, an Outstation may include all events or only the most recent event.	<ul> <li>Only most recent</li> <li>All events</li> </ul>		-
3.3.8. Command Event reporting mode: When responding with event data and more than one event has occurred for a data point, an Outstation may include all events or only the most recent event.	<ul> <li>Only most recent</li> <li>All events</li> </ul>		-
3.3.9. Maximum Time between Select and Operate:	<ul> <li>Not Applicable</li> <li>Fixed at seconds</li> <li>Configurable, range to seconds</li> <li>Configurable, selectable from seconds</li> <li>Configurable, other,</li> </ul>	1 to 60 seconds	

	describe: Variable, explain: Based on point index		
3.3.10. Definition of Binary Output Status / Control Relay Output Block Points List: List of addressable points. Points that do not exist (for example, because an option is not installed) are omitted from the table.	<ul> <li>□ Fixed, list shown in table below</li> <li>☑ Configurable (current list may be shown in table below)</li> <li>□ Other, explain:</li> </ul>	Configurable	software Vers direct

#### Binary Output Status and CROB points list:

		Supported Control Operations												3 or none)	Default Class Assigned to Events	•
Point Index	Name	Select/Operate	Direct Operate	Direct Operate - No Ack	Pulse On	Pulse Off	Latch On	Latch Off	Trip / Close	Count > 1	Cancel Currently Running Operation	Name for State when value is 0	Name for State when value is 1	Change	Command	Description
0	Binary Output Point 0	Y	Y	Y	Y	-	-	-	-	-	-	inactive	active	none	none	Single bit state set by DNP Binary Output Point 0
		-	-	-	-	_	-	-	_	-	-					
31	Binary Output Point 31	Y	Y	Y	Y	-	-	-	-	-	-	inactive	active	none	none	Single bit state set by DNP Binary Output Point 31

**3.4. COUNTERS / FROZEN COUNTERS** Static Counter Object Number: 20 Static Frozen Counter Object Number: 21 Counter Event Object Number: 22 Frozen Counter Event Object Number: 23

•	Capabilities	Current Value	lf configurable list methods
3.4.1. Static Counter Variation reported when variation 0 requested	<ul> <li>Variation 1 - 32-bit with flag</li> <li>Variation 2 - 16-bit with flag</li> <li>Variation 5 - 32-bit without flag</li> <li>Variation 6 - 16-bit without flag</li> <li>Based on point index</li> </ul>	One	
3.4.2. Counter Event Variation reported when variation 0 requested	<ul> <li>Variation 1 - 32-bit with flag</li> <li>Variation 2 - 16-bit with flag</li> <li>Variation 5 - 32-bit with flag and time</li> <li>Variation 6 - 16-bit with flag and time</li> <li>Based on point index</li> </ul>	One	
3.4.3. Counters included in Class 0 response: If counters are not included in the Class 0 response, Counter Events (group 22) may not be reported.	<ul> <li>Always</li> <li>Never</li> <li>Only if point is assigned to Class 1, 2, or 3</li> <li>Based on point index</li> </ul>	Always	
3.4.4. Counter Event reporting mode: When responding with event data and more than one event has occurred for a data point, an Outstation may include all events or only the most recent event. All events are typically reported for Counters	<ul> <li>✓ Only most recent</li> <li>□ All events</li> </ul>	Most recent	
3.4.5. Static Frozen Counter Variation reported when variation 0 requested:	<ul> <li>Variation 1 - 32-bit with flag</li> <li>Variation 2 - 16-bit with flag</li> <li>Variation 5 - 32-bit with flag and time</li> <li>Variation 6 - 16-bit with flag and time</li> <li>Variation 9 - 32-bit without flag</li> <li>Variation 10 - 16-bit with ut flag</li> <li>Based on point index</li> </ul>		

3.4.6. Frozen Counter Event Variation reported when variation 0 requested:	<ul> <li>Variation 1 - 32-bit with flag</li> <li>Variation 2 - 16-bit with flag</li> <li>Variation 5 - 32-bit without flag</li> <li>Variation 6 - 16-bit without flag</li> <li>Based on point index</li> </ul>		
3.4.7. Frozen Counters included in Class 0 response:	<ul> <li>Always</li> <li>Never</li> <li>Only if point is assigned to Class 1, 2, or 3</li> <li>Based on point index</li> </ul>		
<ul> <li>3.4.8. Frozen Counter Event reporting mode:</li> <li>When responding with event data and more than one event has occurred for a data point, an Outstation may include all events or only the most recent event.</li> <li>All events are typically reported for Frozen ounters</li> </ul>	<ul> <li>Only most recent</li> <li>All events</li> </ul>		
3.4.9. Counters Roll Over at:	<ul> <li>16 Bits (65,535)</li> <li>32 Bits (4,294,967,295)</li> <li>Fixed at</li> <li>Configurable, range to</li> <li>Configurable, selectable from</li> <li>Configurable, other, describe: Based on selected counter</li> <li>Based on point index</li> </ul>	Other	
3.4.10. Counters frozen by means of:	☐ Master Request ☐ Freezes itself without concern for time of day ☐ Freezes itself and requires time of day ☐ Other, explain:		
3.4.11. Definition of Counter / Frozen Counter Point List: List of addressable points. Points that do not exist (for example, because an option is not installed) are omitted from the table.	<ul> <li>□ Fixed, list shown in table below</li> <li>✓ Configurable (current list may be shown in table below)</li> <li>□ Other, explain:</li> </ul>	Configurable	software Vers direct

Counter / Frozen Counter points list:

Defau



0	Binary Counter Point 0	three	-	User configurable binary cuonter (select value from a list of counters)
			-	
8	Binary Counter Point 8	three	-	User configurable binary cuonter (select value from a list of counters)

## **3.5. ANALOG INPUT POINTS Static (Steady-State) Object Number: 30 Event Object Number: 32**

•	Capabilities	Current Value	If configurable list methods
3.5.1. Static Variation reported when variation 0 requested	<ul> <li>Variation 1 - 32-bit with flag</li> <li>Variation 2 - 16-bit with flag</li> <li>Variation 3 - 32-bit without flag</li> <li>Variation 4 - 16-bit without flag</li> <li>Variation 5 - single-precision floating point with flag</li> <li>Variation 6 - double-precision floating point with flag</li> <li>Based on point index</li> </ul>	One	
		One	

<ul> <li>3.5.2. Event Variation reported when variation 0 requested</li> <li>3.5.3. Event reporting mode:</li> <li>When responding with event data and more than one event has occurred for a data point, an Outstation may include all events or only the most recent event.</li> <li>Only the most recent event is typically reported for Analog Inputs</li> </ul>	<ul> <li>✓ Variation 1 - 32-bit without time</li> <li>✓ Variation 2 - 16-bit without time</li> <li>✓ Variation 3 - 32-bit with time</li> <li>✓ Variation 4 - 16-bit with time</li> <li>✓ Variation 5 - single-precision floating point w/o time</li> <li>✓ Variation 6 - double-precision floating point w/o time</li> <li>✓ Variation 7 - single-precision floating point with time</li> <li>✓ Variation 8 - double-precision floating point with time</li> <li>✓ Variation 8 - double-precision floating point with time</li> <li>✓ Aniation 8 - double-precision floating point with time</li> <li>✓ Only most recent</li> <li>✓ All events</li> </ul>	Most recent	
3.5.4. Analog Inputs included in Class 0 response: If Analog Inputs are not included in the Class 0 response, Analog Input Events (group 32) may not be reported.	<ul> <li>Always</li> <li>Never</li> <li>Only if point is assigned to Class 1, 2, or 3</li> <li>Based on point index</li> </ul>	Always	
3.5.5. How Deadbands are set:	<ul> <li>□ A. Global Fixed</li> <li>□ B. Configurable through</li> <li>DNP</li> <li>☑ C. Configurable via other means</li> <li>□ D. Other, explain:</li> <li>□ Based on point index - column specifies which of the options applies B, C or D</li> </ul>	С	software Vers direct
3.5.6. Analog Deadband Algorithm:simple-just compares the difference from	<ul> <li>✓ Simple</li> <li>✓ Integrating</li> <li>□ Other, explain:</li> </ul>	Integrating	software Vers direct

integrating-	the previous reported value keeps track of the accumulated change indicating another algorithm			
Input Point List of addre Points that a example, be	ition of Analog List: essable points. do not exist (for cause an option is l) are omitted from	<ul> <li>□ Fixed, list shown in table below</li> <li>☑ Configurable (current list may be shown in table below)</li> <li>□ Other, explain:</li> </ul>	Configurable	software Vers direct

## Analog Input points list:

Transmitted Sections									
				alue	Scaling	5			
Point Index	Name		End to Events (1, 2, 3 or none)	Max	Multiplier	Offset	Units	Resolution	Description
0	Analog Input Point 0	two	-	-	Configurable between 0.001 and 1000000	0.0	Based on selected value	1	User configurable analog input (select value from a list of measured values)
			-	-					
31	Analog Input Point 31	two	-	-	Configurable between 0.001 and 1000000	0.0	Based on selected value	1	User configurable analog input (select value from a list of measured values)

l

## **3.6. ANALOG OUTPUT STATUS AND ANALOG OUTPUT CONTROL BLOCK**

## Analog Output Status Object Number: 40

# Analog Output Control Block Object Number: 41

Analog Output Event Object Number: 42

Analog Output Command Event Object Number: 43

•	Capabilities	Current Value	If configurable list methods
3.6.1. Static Analog Output Status Variation reported when variation 0 requested	<ul> <li>Variation 1 - 32-bit with flag</li> <li>Variation 2 - 16-bit with flag</li> <li>Variation 3 - single-precision floating point with flag</li> <li>Variation 4 - double-precision floating point with flag</li> <li>Based on point index</li> </ul>		
3.6.2. Analog Output Status included in Class 0 response: If Analog Output Status points are not included in the Class 0 response, Analog Output Events (group 42) may not be reported.	<ul> <li>Always</li> <li>Never</li> <li>Only if point is assigned to Class 1, 2, or 3</li> <li>Based on point index</li> </ul>		
3.6.3. Reports Output Command Event Objects:	<ul> <li>Never</li> <li>Only upon a successful</li> <li>Control</li> <li>Upon all control attempts</li> </ul>		
3.6.4. Event Variation reported when variation 0 requested	<ul> <li>Variation 1 - 32-bit without time</li> <li>Variation 2 - 16-bit without time</li> <li>Variation 3 - 32-bit with time</li> <li>Variation 4 - 16-bit with time</li> <li>Variation 5 - single-precision floating point w/o time</li> <li>Variation 6 - double-precision floating point w/o time</li> <li>Variation 7 - single-precision floating point with time</li> <li>Variation 8 - double-precision floating point with time</li> </ul>		

Variation reported when variation 0 requested	time Variation 2 - 16-bit without time Variation 3 - 32-bit with time Variation 4 - 16-bit with time Variation 5 - single- precision floating point w/o time Variation 6 - double- precision floating point w/o time Variation 7 - single- precision floating point with time Variation 8 - double- precision floating point with time Based on point index	
3.6.6. Change Event reporting mode:	<ul> <li>Dusce on point index</li> <li>Only most recent</li> <li>All events</li> </ul>	
When responding with event data and more than one event has occurred for a data point, an Outstation may include all events or only the most recent event.		
3.6.7. Command Event reporting mode:	<ul><li>Only most recent</li><li>All events</li></ul>	
When responding with event data and more than one event has occurred for a data point, an Outstation may include all events or only the most recent event.		
3.6.8. Maximum Time between Select and Operate:	<ul> <li>Not Applicable</li> <li>Fixed at seconds</li> <li>Configurable, range to seconds</li> <li>Configurable, selectable from seconds</li> <li>Configurable, other, describe:</li> <li>Variable, explain:</li> <li>Based on point index</li> </ul>	
3.6.9. Definition of Analog Output Status / Analog Output Block Point List:	<ul> <li>Fixed, list shown in table</li> <li>below</li> <li>Configurable (current list</li> </ul>	

List of addressable points. Points that do not exist (for example, because an option is not installed) are omitted from the table.	may be shown in table below)			
--	------------------------------	--	--	--

Analog Output points list:

		0	ippo Conti berat	rol ions	Va	mitted lue	Sca	ling			Cl Assi t Eve (1,	ault ass gned o ents 2, 3 one)	-
Point Index	11	Select/Operate	Direct Operate	Direct Operate - No Ack	Min	Max	Min	Max	Units	Resolution	Change Based of the second	Command	Description
		-	-	-	-	-	-	-					

	Capabilities	Current Value	If configurable list methods
3.7.1. File Transfer Supported:	☐ Yes ✓ No (do not complete any further entries in section 3.7)		•
3.7.2. File Authentication: Indicates whether a valid authentication key must be obtained prior to open and delete requests.	<ul> <li>□ Always</li> <li>□ Sometimes, explain</li> <li>□ Never</li> </ul>		
3.7.3. File Append Mode: Indicates if a file can be opened and appended to versus just overwritten.	☐ Always □ Sometimes, explain □ Never		
3.7.4. Permissions Support: Indicates the device is capable of using the indicated permissions.	<ul> <li>Owner Read Allowed:</li> <li>0x0100</li> <li>Owner Write Allowed:</li> <li>0x0080</li> <li>Owner Execute Allowed:</li> <li>0x0040</li> <li>Group Read Allowed:</li> <li>0x0020</li> <li>Group Write Allowed:</li> </ul>		

	0x0010 Group Execute Allowed: 0x0008 World Read Allowed: 0x0004 World Write Allowed: 0x0002 World Execute Allowed: 0x0001	
3.7.5. Multiple Blocks in a Fragment:	□ Yes □ No	
File data is transferred in a series of blocks of a maximum specified size. This indicates whether only a single block or multiple blocks will be sent in fragment.		
3.7.6. Max number of Files Open at one time:	<ul> <li>Fixed at</li> <li>Configurable, range to</li> <li>Configurable, selectable</li> <li>from</li> <li>Configurable, other,</li> <li>describe:</li> </ul>	
3.7.7. Definition of File Names that may be read or written:	<ul> <li>Fixed, list shown in table below</li> <li>Configurable (current list may be shown in table below)</li> <li>Other, explain:</li> </ul>	

#### Sequential Files list:

Sequentiar 1 neb net.						
			thentic quired			
File Name	Default Class Assigned to Events (1, 2, 3 or none)		Write	Delete	Description	
		-	-	-		

<b>3.8. OCTET STRING POINTS Static (Steady-State) Object Number: 110 Event Object Number: 111</b>						
•	Capabilities	Current Value	If configurable list methods			
3.8.1. Event reporting mode: When responding with event data and more than one event	<ul><li>Only most recent</li><li>All events</li></ul>					

has occurred for a data point, an Outstation may include all events or only the most recent event.		
3.8.2. Octet Strings included in Class 0 response: If Octet Strings are not included in the Class 0 response, Octet String Events (group 111) may not be reported.	<ul> <li>Always</li> <li>Never</li> <li>Only if point is assigned to Class 1, 2, or 3</li> <li>Based on point index</li> </ul>	
<ul> <li>3.8.3. Definition of Octet</li> <li>String Point List:</li> <li>List of addressable points.</li> <li>Points that do not exist (for example, because an option is not installed) are omitted from the table.</li> </ul>	<ul> <li>Fixed, list shown in table below</li> <li>Configurable (current list may be shown in table below)</li> <li>Other, explain:</li> </ul>	

#### Octet String points list:

Point Index	Default Class Assigned to Events (1, 2, 3 or none)	Description
-------------	--	-------------

## **3.9. VIRTUAL TERMINAL PORT NUMBERS (POINTS)** Static (Steady-State) Object Number: 112 Event Object Number: 113

Event Object Number, 115							
•	Capabilities	Current Value	If configurable list methods				
3.9.1. Definition of Virtual Terminal Port Numbers: <i>List of addressable points.</i> <i>Points that do not exist (for example, because an option is not installed) are omitted from the table.</i>	<ul> <li>Fixed, list shown in table below</li> <li>Configurable (current list may be shown in table below)</li> <li>Other, explain:</li> </ul>						

	Ports list:					
Vir	Name	Default	Description			
irtual		Class				
		Assigned				
Port		to				
		Events				
Number		(1, 2, 3				
be		or none)				
		, í				

3.10. DATA SET PROTOTYPE Object Number: 85 Variation Number: 1								
•			Capabilities			Current Value	lf configurable list methods	
3.10.1. Definition of Data Set Prototypes:			is shown in	rable (a cu a Set Prot wn in tabl	w irrently otype	r		
3.10.2. Description:						This is a dataset prototype		
Element Number	Descriptor Code	Element Description		Data Type Code	Max Data Length	Ancillary Value		
0	ID (identifier)	Mandatory DS identifier		None	0			
1	UUID	UUID assigned to prototype		None	0			
2	NSPC	Prototype namespace		None	0			
3	Name	Prototype name		None	0			
4	DAEL	Data Element						

<b>3.11. DATA SET DESCRIPTOR CONTENTS AND CHARACTERISTICS</b> Object Number: 86 Variation Numbers: 1 and 2							
	Capabilities	Current Value	lf configurable list methods				
3.11.1. Definition of Data Set Descriptors:	<ul> <li>Fixed, a Data Set Descriptor</li> <li>is shown in table below</li> <li>Configurable (current list</li> </ul>						

	may be shown in table below)					
3.11.2. Description:						
3.11.3. Data Set Properties:	UVritab Outsta data set Outsta set event	$\Box$ Outstation generates a data				
3.11.4. Default Event Assigne Class:	d □ One □ Two □ Three					
3.11.5. Static Data Set include in Class 0 response:	□ Never □ Only i Class 1, 2	<ul> <li>Always</li> <li>Never</li> <li>Only if point is assigned to</li> <li>Class 1, 2, or 3</li> <li>Based on point index</li> </ul>				
Descriptor NCode Element Descriptor	iption	Data Type Code	Max Data Length	Anci	llary Value	
0 ID (identifier) Mandatory DS identifier			0			
Data set Points						
Element Number						

## 4. Implementation Table

The following implementation table identifies which object groups and variations, function codes and qualifiers the device supports in both requests and responses. The *Request* columns identify all requests that may be sent by a Master, or all requests that must be parsed by an Outstation. The *Response* columns identify all responses that must be parsed by a Master, or all responses that may be sent by an Outstation.

DNI	DNP OBJECT GROUP & VARIATION		Master r Outstati	REQUEST Master may issue Outstation must parse		RESPONSE Master must parse Outstation may issue	
		Description					

Object Group Number	Number		Function Codes (dec)	Qualifier Codes (hex)	Function Codes (dec)	Qualifier Codes (hex)
1	0	Binary Input - any variation	(dec)	(flex) 00, 01 (start- stop), 06 (no range, or all)	-	-
1	0	Binary Input - any variation	22(assign class)	00, 01 (start- stop), 06 (no range, or all)	-	-
1	1	Binary Input - Single-bit packed	1(read)	00, 01 (start- stop), 06 (no range, or all)	129 (Response)	00, 01 (start-stop)
1	2	Binary Input - Single-bit with flag	1(read)	00, 01 (start- stop), 06 (no range, or all)	129 (Response)	00, 01 (start-stop)
2	0	Binary Input Change Event - any variation	1(read)	00, 01 (start- stop), 06 (no range, or all)	-	-
2	1	Binary Input Change Event - without time	1(read)	06 (no range, or all), 07, 08 (limited qty)	129 (Response)	17, 28 (index)
2	1	Binary Input Change Event - without time	1(read)	06 (no range, or all), 07, 08 (limited qty)	130 (Unsol. Resp.)	17, 28 (index)
2	2	Binary Input Change Event - with absolute time	1(read)	06 (no range, or all), 07, 08 (limited qty)	129 (Response)	17, 28 (index)
2	2	Binary Input Change Event - with absolute time	1(read)	06 (no range, or all), 07, 08 (limited qty)	130 (Unsol. Resp.)	17, 28 (index)
2	3	Binary Input Change Event - with relative time	1(read)	06 (no range, or all), 07, 08 (limited qty)	129 (Response)	17, 28 (index)
---	---	---	---------------------	--	--------------------------	------------------------
2	3	Binary Input Change Event - with relative time	1(read)	06 (no range, or all), 07, 08 (limited qty)	130 (Unsol. Resp.)	17, 28 (index)
3	0	Double-bit Input - any variation	1(read)	00, 01 (start- stop), 06 (no range, or all)	-	-
3	0	Double-bit Input - any variation	22(assign class)	00, 01 (start- stop), 06 (no range, or all)	-	-
3	1	Double-bit Input - Double-bit packed	1(read)	00, 01 (start- stop), 06 (no range, or all)	129 (Response)	00, 01 (start-stop)
3	2	Double-bit Input - with flag	1(read)	00, 01 (start- stop), 06 (no range, or all)	129 (Response)	00, 01 (start-stop)
4	0	Double-bit Input Change Event - any variation	1(read)	00, 01 (start- stop), 06 (no range, or all)	-	-
4	1	Double-bit Input Change Event - without time	1(read)	06 (no range, or all), 07, 08 (limited qty)	129 (Response)	17, 28 (index)
4	1	Double-bit Input Change Event - without time	1(read)	06 (no range, or all), 07, 08 (limited qty)	130 (Unsol. Resp.)	17, 28 (index)
4	2	Double-bit Input Change Event - with absolute time	1(read)	06 (no range, or all), 07, 08	129 (Response)	17, 28 (index)

4	2	Double-bit Input Change Event	1(read)	qty) 06 (no	130	17, 28
-	2	- with absolute time	1(/eau)	range, or all), 07, 08 (limited qty)	(Unsol. Resp.)	(index)
4	3	Double-bit Input Change Event - with relative time	1(read)	06 (no range, or all), 07, 08 (limited qty)	129 (Response)	17, 28 (index)
4	3	Double-bit Input Change Event - with relative time	1(read)	06 (no range, or all), 07, 08 (limited qty)	130 (Unsol. Resp.)	17, 28 (index)
10	0	Continuous Control - any variation	1 <i>(read)</i>	00, 01 (start- stop), 06 (no range, or all)	-	-
10	0	Continuous Control - any variation	22(assign class)	00, 01 (start- stop), 06 (no range, or all)	-	-
10	2	Continuous Control - binary output status	1 <i>(read)</i>	00, 01 (start- stop), 06 (no range, or all)	129 (Response)	00, 01 (start-stop)
11	0	Binary Output Change Event - any variation	-	-	-	-
11	1	Binary Output Change Event - status without time	-	-	-	-
11	1	Binary Output Change Event - status without time	-	-	-	-
11	2	Binary Output Change Event - status with time	-	-	-	-
11	2	Binary Output Change Event - status with time	-	-	-	-
12	0	Pulsed Control - any variation	22(assign class)	00, 01 (start-stop)	-	-
12	1	Pulsed Control - control relay output block	3(select)	17, 28 (index)	129 (Response)	17, 28 (index)
12	1	Pulsed Control - control relay output block	4(operate)	17, 28 (index)	129 (Response)	17, 28 (index)

12	1	Pulsed Control - control relay output block	5(direct op.)	17, 28 (index)	129 (Response)	17, 28 (index)
12	1	Pulsed Control - control relay output block	6(direct op, no ack)	17, 28 (index)	129 (Response)	17, 28 (index)
12	2	Pulsed Control - pattern control block	5(direct op.)	07 (limited qty = 1)	129 (Response)	07 (limited qty = 1)
12	2	Pulsed Control - pattern control block	6(direct op, no ack)	07 (limited qty = 1)	129 (Response)	07 (limited qty = 1)
12	3	Pulsed Control - pattern mask	5(direct op.)	00, 01 (start-stop)	129 (Response)	00, 01 (start-stop)
12	3	Pulsed Control - pattern mask	6(direct op, no ack)	00, 01 (start-stop)	129 (Response)	00, 01 (start-stop)
13	0	Binary Output Command Event - any variation	-	-	-	-
13	1	Binary Output Command Event - without time	-	-	-	-
13	1	Binary Output Command Event - without time	-	-	-	-
13	2	Binary Output Command Event - with time	-	-	-	-
13	2	Binary Output Command Event - with time	-	-	-	-
20	0	Counter - any variation	1(read)	00, 01 (start- stop), 06 (no range, or all)	-	-
20	0	Counter - any variation	22(assign class)	00, 01 (start- stop), 06 (no range, or all)	-	-
20	1	Counter - 32-bit with flag	1(read)	00, 01 (start- stop), 06 (no range, or all)	129 (Response)	00, 01 (start-stop)
20	2	Counter - 16-bit with flag	1(read)	00, 01 (start- stop), 06 (no range, or all)	129 (Response)	00, 01 (start-stop)
20	5	Counter - 32-bit without flag	1(read)	00, 01 (start- stop), 06 (no range, or all)	129 (Response)	00, 01 (start-stop)
20	6	Counter - 16-bit without flag	1(read)			

				00, 01 (start- stop), 06 (no range, or all)	129 (Response)	00, 01 (start-stop)
21	0	Frozen Counter - any variation	-	-		-
21	0	Frozen Counter - any variation	-	- _		
21	1	Frozen Counter - 32-bit with flag		-	-	-
21	2	Frozen Counter - 16-bit with flag			-	-
21	5	Frozen Counter - 32-bit with flag and time	-	-	-	-
21	6	Frozen Counter - 16-bit with flag and time	-	-	-	-
21	9	Frozen Counter - 32-bit without flag	-	-	-	-
21	10	Frozen Counter - 16-bit without flag	-	-	-	-
22	0	Counter Change Event - any variation	1(read)	06 (no range, or all), 07, 08 (limited qty)	-	-
22	1	Counter Change Event - 32-bit with flag	1(read)	06 (no range, or all), 07, 08 (limited qty)	129 (Response)	17, 28 (index)
22	1	Counter Change Event - 32-bit with flag	1(read)	06 (no range, or all), 07, 08 (limited qty)	130 (Unsol. Resp.)	17, 28 (index)
22	2	Counter Change Event - 16-bit with flag	1(read)	06 (no range, or all), 07, 08 (limited qty)	129 (Response)	17, 28 (index)
22	2	Counter Change Event - 16-bit with flag	1(read)	06 (no range, or all), 07, 08 (limited qty)	130 (Unsol. Resp.)	17, 28 (index)
22	5	Counter Change Event - 32-bit with flag and time	1(read)	06 (no range, or all), 07, 08	129 (Response)	17, 28 (index)

	5	Counter Charge Event 221'	1 ( )	qty)	120	17.20
22	5	Counter Change Event - 32-bit with flag and time	1(read)	06 (no range, or all), 07, 08 (limited qty)	130 (Unsol. Resp.)	17, 28 (index)
22	6	Counter Change Event - 16-bit with flag and time	1(read)	06 (no range, or all), 07, 08 (limited qty)	129 (Response)	17, 28 (index)
22	6	Counter Change Event - 16-bit with flag and time	1(read)	06 (no range, or all), 07, 08 (limited qty)	130 (Unsol. Resp.)	17, 28 (index)
23	0	Frozen Counter Change Event - any variation	-	-	-	-
23	1	Frozen Counter Change Event - 32-bit with flag	-	-	-	-
23	1	Frozen Counter Change Event - 32-bit with flag	-	-	-	-
23	2	Frozen Counter Change Event - 16-bit with flag	-	_	-	-
23	2	Frozen Counter Change Event - 16-bit with flag	-	_	-	-
23	5	Frozen Counter Change Event - 32-bit with flag and time	-	-	-	-
23	5	Frozen Counter Change Event - 32-bit with flag and time	-	-	-	-
23	6	Frozen Counter Change Event - 16-bit with flag and time	-	-	-	-
23	6	Frozen Counter Change Event - 16-bit with flag and time	-	-	-	-
30	0	Analog Input - any variation	1(read)	00, 01 (start- stop), 06 (no range, or all)	-	-
30	0	Analog Input - any variation	22(assign class)	00, 01 (start- stop), 06 (no range, or all)	-	-
30	1	Analog Input - 32-bit with flag	1(read)	00, 01 (start- stop), 06 (no	129 (Response)	00, 01 (start-stop)

				range, or all)		
30	2	Analog Input - 16-bit with flag	1(read)	00, 01 (start- stop), 06 (no range, or all)	129 (Response)	00, 01 (start-stop)
30	3	Analog Input - 32-bit without flag	1(read)	00, 01 (start- stop), 06 (no range, or all)	129 (Response)	00, 01 (start-stop)
30	4	Analog Input - 16-bit without flag	1(read)	00, 01 (start- stop), 06 (no range, or all)	129 (Response)	00, 01 (start-stop)
30	5	Analog Input - single-precision, floating-point with flag	-	-	-	-
30	6	Analog Input - double- precision, floating-point with flag	-	-	-	-
31	0	Frozen Analog Input - any variation	-	-	-	-
31	0	Frozen Analog Input - any variation	-	-	-	-
31	1	Frozen Analog Input - 32-bit with flag	-	-	-	-
31	2	Frozen Analog Input - 16-bit with flag	-	-	-	-
31	3	Frozen Analog Input - 32-bit with time of freeze	-	-	-	-
31	4	Frozen Analog Input - 16-bit with time of freeze	-	-	-	-
31	5	Frozen Analog Input - 32-bit without flag	-	-	-	-
31	6	Frozen Analog Input - 16-bit without flag	-	_	-	-
31	7	Frozen Analog Input - single- precision, floating point with flag	-	-	-	-
31	8	Frozen Analog Input - double- precision, floating point with flag	-	-	-	-
32	0	Analog Input Change Event - any variation	1(read)	06 (no range, or all), 07, 08 (limited qty)	-	-

32	1	Analog Input Change Event - 32-bit without time	1(read)	06 (no range, or all), 07, 08 (limited qty)	129 (Response)	17, 28 (index)
32	1	Analog Input Change Event - 32-bit without time	1(read)	06 (no range, or all), 07, 08 (limited qty)	130 (Unsol. Resp.)	17, 28 (index)
32	2	Analog Input Change Event - 16-bit without time	1(read)	06 (no range, or all), 07, 08 (limited qty)	129 (Response)	17, 28 (index)
32	2	Analog Input Change Event - 16-bit without time	1(read)	06 (no range, or all), 07, 08 (limited qty)	130 (Unsol. Resp.)	17, 28 (index)
32	3	Analog Input Change Event - 32-bit with time	1(read)	06 (no range, or all), 07, 08 (limited qty)	129 (Response)	17, 28 (index)
32	3	Analog Input Change Event - 32-bit with time	1(read)	06 (no range, or all), 07, 08 (limited qty)	130 (Unsol. Resp.)	17, 28 (index)
32	4	Analog Input Change Event - 16-bit with time	1(read)	06 (no range, or all), 07, 08 (limited qty)	129 (Response)	17, 28 (index)
32	4	Analog Input Change Event - 16-bit with time	1(read)	06 (no range, or all), 07, 08 (limited qty)	130 (Unsol. Resp.)	17, 28 (index)
32	5	Analog Input Change Event - single-precision, floating-point without time	-	-	-	-
32	5	Analog Input Change Event - single-precision, floating-point without time	-	-	-	-
32	6		-	-	-	-

		Analog Input Change Event - double-precision, floating-point without time				
32	6	Analog Input Change Event - double-precision, floating-point without time	-	-	-	-
32	7	Analog Input Change Event - single-precision, floating-point with time	-	-	-	-
32	7	Analog Input Change Event - single-precision, floating-point with time	-	-	-	-
32	8	Analog Input Change Event - double-precision, floating-point with time	-	-	-	-
32	8	Analog Input Change Event - double-precision, floating-point with time	-	-	-	-
33	0	Frozen Analog Input Change Event - any variation	-		-	-
33	1	Frozen Analog Input Change Event - 32-bit without time	-	-	-	-
33	1	Frozen Analog Input Change Event - 32-bit without time	-	-	-	-
33	2	Frozen Analog Input Change Event - 16-bit without time	-	-	-	-
33	2	Frozen Analog Input Change Event - 16-bit without time	-	-	-	-
33	3	Frozen Analog Input Change Event - 32-bit with time	-	-	-	-
33	3	Frozen Analog Input Change Event - 32-bit with time	-	-	-	-
33	4	Frozen Analog Input Change Event - 16-bit with time	-	-	-	-
33	4	Frozen Analog Input Change Event - 16-bit with time	-	-	-	-
33	5	Frozen Analog Input Change Event - single-precision, floating-point without time	-	-	-	-
33	5	Frozen Analog Input Change Event - single-precision, floating-point without time	-	-	-	-
33	6	Frozen Analog Input Change Event - double-precision, floating-point without time	-	-	-	-
33	6	Frozen Analog Input Change Event - double-precision, floating-point without time	-	-	-	-
33	7	Τ,	-	-	-	-

		Frozen Analog Input Change Event - single-precision, floating-point with time				
33	7	Frozen Analog Input Change Event - single-precision, floating-point with time	-	-	-	-
33	8	Frozen Analog Input Change Event - double-precision, floating-point with time	-	-	-	-
33	8	Frozen Analog Input Change Event - double-precision, floating-point with time	-	-	-	-
34	0	Analog Input Deadband - any variation	-	-	-	-
34	1	Analog Input Deadband - 16-bit	-	-	-	-
34	1	Analog Input Deadband - 16-bit	-	-	-	-
34	2	Analog Input Deadband - 32-bit	-	-	-	-
34	2	Analog Input Deadband - 32-bit	-	-	-	-
34	3	Analog Input Deadband - single-precision, floating-point	-	-	-	-
34	3	Analog Input Deadband - single-precision, floating-point	-	-	-	-
40	0	Analog Output Status - any variation	-	-	-	-
40	0	Analog Output Status - any variation	-	-	-	-
40	1	Analog Output Status - 32-bit with flag	-	-	-	-
40	2	Analog Output Status - 16-bit with flag	-	-	-	-
40	3	Analog Output Status - single- precision, floating-point with flag	-	-	-	-
40	4	Analog Output Status - double- precision, floating-point with flag	-	-	-	-
41	0	Analog Output Block - any variation	-	-	-	-
41	1	Analog Output Block - 32-bit	-	-	-	-
41	1	Analog Output Block - 32-bit	-	-	-	-
41	1	Analog Output Block - 32-bit	-	-	-	-
41	1	Analog Output Block - 32-bit	-	-	-	-
41	2	Analog Output Block - 16-bit	-	-	-	-
41	2	Analog Output Block - 16-bit	-	-	-	-
41	2	Analog Output Block - 16-bit	-	-	-	-
41	2	Analog Output Block - 16-bit	-	-	-	-

41	3	Analog Output Block - single- precision, floating-pointt	-	-	-	-
41	3	Analog Output Block - single- precision, floating-pointt	-			-
41	3	Analog Output Block - single- precision, floating-pointt	-	-		-
41	3	Analog Output Block - single- precision, floating-pointt	-	-		-
41	4	Analog Output Block - double- precision, floating-point	-	-	-	-
41	4	Analog Output Block - double- precision, floating-point	-	-	-	-
41	4	Analog Output Block - double- precision, floating-point	-	-	-	-
41	4	Analog Output Block - double- precision, floating-point	-	-	-	-
42	0	Analog Output Change Event - any variation	-	-	-	-
42	1	Analog Output Change Event - 32-bit without time	-	-	-	-
42	1	Analog Output Change Event - 32-bit without time	-	-	-	-
42	2	Analog Output Change Event - 16-bit without time	-	-	-	-
42	2	Analog Output Change Event - 16-bit without time	-	-	-	-
42	3	Analog Output Change Event - 32-bit with time	-	-	-	-
42	3	Analog Output Change Event - 32-bit with time	-	-	-	-
42	4	Analog Output Change Event - 16-bit with time	-	-	-	-
42	4	Analog Output Change Event - 16-bit with time	-	-	-	-
42	5	Analog Output Change Event - single-precision, floating-point without time	-	-	-	-
42	5	Analog Output Change Event - single-precision, floating-point without time	-	-	-	-
42	6	Analog Output Change Event - double-precision, floating-point without time	-	-	-	-
42	6	Analog Output Change Event - double-precision, floating-point without time	-	-	-	-
42	7		-	-	-	-

		Analog Output Change Event - single-precision, floating-point with time				
42	7	Analog Output Change Event - single-precision, floating-point with time	-	-	-	-
42	8	Analog Output Change Event - double-precision, floating-point with time	-	-	-	-
42	8	Analog Output Change Event - double-precision, floating-point with time	-	-	-	-
43	0	Analog Output Command Event - any variation	-	-	-	-
43	1	Analog Output Command Event - 32-bit without time	-	-	-	-
43	1	Analog Output Command Event - 32-bit without time	-	-	-	-
43	2	Analog Output Command Event - 16-bit without time	-	-	-	-
43	2	Analog Output Command Event - 16-bit without time	-	-	-	-
43	3	Analog Output Command Event - 32-bit with time	-	-	-	-
43	3	Analog Output Command Event - 32-bit with time	-	-	-	-
43	4	Analog Output Command Event - 16-bit with time	-	-	-	-
43	4	Analog Output Command Event - 16-bit with time	-	-	-	-
43	5	Analog Output Command Event - single-precision, floating-point without time	-	-	-	-
43	5	Analog Output Command Event - single-precision, floating-point without time	-	-	-	-
43	6	Analog Output Command Event - double-precision, floating-point without time	-	-	-	-
43	6	Analog Output Command Event - double-precision, floating-point without time	-	-	-	-
43	7	Analog Output Command Event - single-precision, floating-point with time	-	-	-	-
43	7	Analog Output Command Event - single-precision, floating-point with time	-	-	-	-
43	8		-	-	-	-

		Analog Output Command Event - double-precision, floating-point with time				
43	8	Analog Output Command Event - double-precision, floating-point with time	-	-	-	-
50	1	Time and Date - absolute time	1(read)	$\begin{array}{l} 07 \ (limited \\ qty = 1) \end{array}$	129 (Response)	$\begin{array}{l} 07 \ (limited \\ qty = l) \end{array}$
50	1	Time and Date - absolute time	2(write)	$\begin{array}{l} 07 \ (limited \\ qty = l) \end{array}$	-	-
50	2	Time and Date - absolute time and interval	11(frz at time)	$\begin{array}{l} 07 \ (limited \\ qty = 1) \end{array}$	-	-
50	2	Time and Date - absolute time and interval	12(frz at time, no ack)	07 (limited qty = 1)	-	-
50	3	Time and Date - absolute time at last recorded time	2(write)	$\begin{array}{l} 07 \ (limited \\ qty = 1) \end{array}$	-	-
51	1	Time and Date CTO - absolute time, synchronised	-	-	129 (Response)	07 (limited qty = 1)
51	1	Time and Date CTO - absolute time, synchronised	-	-	130 (Unsol. Resp.)	$\begin{array}{l} 07 \ (limited \\ qty = 1) \end{array}$
51	2	Time and Date CTO - absolute time, un-synchronised	-	-	129 (Response)	$\begin{array}{l} 07 \ (limited \\ qty = 1) \end{array}$
51	2	Time and Date CTO - absolute time, un-synchronised	-	-	130 (Unsol. Resp.)	$\begin{array}{l} 07 \ (limited \\ qty = 1) \end{array}$
52	1	Time Delay - coarse	-	-	129 (Response)	$\begin{array}{l} 07 \ (limited \\ qty = l) \end{array}$
52	2	Time Delay - fine	_	-	129 (Response)	$\begin{array}{l} 07 \ (limited \\ qty = 1) \end{array}$
60	1	Class Objects - class 0 data	1(read)	06 (no range, or all)	-	-
60	2	Class Objects - class 1 data	1(read)	06 (no range, or all), 07, 08 (limited qty)	-	-
60	2	Class Objects - class 1 data	20(enable unsol.)	06 (no range, or all)	-	-
60	2	Class Objects - class 1 data	21(disable unsol.)	06 (no range, or all)	-	-
60	2	Class Objects - class 1 data	22(assign class)	06 (no range, or all)	-	-
60	3	Class Objects - class 2 data	1(read)	06 (no range, or all), 07, 08	-	-

				(limited qty)	ļ	
60	3	Class Objects - class 2 data	20(enable unsol.)	06 (no range, or all)	-	-
60	3	Class Objects - class 2 data	21(disable unsol.)	06 (no range, or all)	-	-
60	3	Class Objects - class 2 data	22(assign class)	06 (no range, or all)	-	-
60	4	Class Objects - class 3 data	1(read)	06 (no range, or all), 07, 08 (limited qty)	-	-
60	4	Class Objects - class 3 data	20(enable unsol.)	06 (no range, or all)	-	-
60	4	Class Objects - class 3 data	21(disable unsol.)	06 (no range, or all)	-	-
60	4	Class Objects - class 3 data	22(assign class)	06 (no range, or all)	-	-
70	0	File Control - any variation	-	-	-	-
70	0	File Control - any variation	-	-	-	-
70	2	File Control - authentication	-	-	-	-
70	3	File Control - file command	-	-	-	-
70	3	File Control - file command	-	-	-	-
70	4	File Control - file command status	-	-	-	-
70	4	File Control - file command status	-	-	-	-
70	4	File Control - file command status	-	-	-	-
70	4	File Control - file command status	-	-	-	-
70	5	File Control - file transport	-	-	-	-
70	5	File Control - file transport	-	-	-	-
70	5	File Control - file transport	-	-	-	-
70	5	File Control - file transport	-	-	-	-
70	6	File Control - file transport status	-	-	-	-
70	6	File Control - file transport status	-	-	-	-
70	7	File Control - file descriptor	-	-	-	-
70	7	File Control - file descriptor	-	-	-	-
70	8		-	-	-	-

		File Control - file specification string				
80	1	Internal Indications - packed format	1(read)	00, 01 (start-stop)	129 (Response)	00, 01 (start-stop)
80	1	Internal Indications - packed format	2(write)	00 (start- stop)	-	-
85	0	Data Set Prototype - any variation	-	-	-	-
85	1	Data Set Prototype - with UUID	-	-	-	-
85	1	Data Set Prototype - with UUID	-	-	-	-
86	0	Data Set Descriptor - any variation	-	-	-	-
86	0	Data Set Descriptor - any variation	-	-	-	-
86	1	Data Set Descriptor - Data Set contents	-	-	-	-
86	1	Data Set Descriptor - Data Set contents	-	-	-	-
86	2	Data Set Descriptor - characteristics	-	-	-	-
86	3	Data Set Descriptor - point index attributes	-	-	-	-
86	3	Data Set Descriptor - point index attributes	-	-	-	-
87	1	Data Set - present value	-	-	-	-
87	1	Data Set - present value	-	-	-	-
88	0	Data Set Event - any variation	-	-	-	-
88	1	Data Set Event - snapshot	-	-	-	-
88	1	Data Set Event - snapshot	-	-	-	-
91	1	Status of Requested Operation	-	-	-	-
101	1	Binary Coded Decimal Integers - small	-	-	-	-
101	2	Binary Coded Decimal Integers - medium	-	-	-	-
101	3	Binary Coded Decimal Integers - large	-	-	-	-
110	255	Octet String	-	-	-	-
110	255	Octet String	-	-	-	-
111	255	Octet String Change Event	-	-	-	-
111	255	Octet String Change Event	-	-	-	-
112	255	Virtual Terminal Output Block	-	-	-	-
113	255	Virtual Terminal Event Data	-	-	-	-
113	255	Virtual Terminal Event Data	-	-	-	-

----- End of Device Profile for Reference Device ------

----- End of Complete Device Profile ------