

## **DNP3 Field Device Profile**

### for

**Document Name: Woodward DNP3 XML File** 

### **Revision History**

Date	Time	Version	Reason for change	Edited by
2012-01- 11		1	Initial Version	Joerg Katzer
2015-04- 16	15:00:00	2	First updates	Joerg Katzer Claus Kronenberger
2017-09-	11:00:00	3	Review of current implementation	Joerg Katzer Claus Kronenberger Krzysztof Urgacz

## REFERENCE DEVICE

### 1. Device Properties

Unless otherwise noted, multiple boxes in the second column below are selected for each parameter to indicate all capabilities supported or required. Parameters without checkboxes in the second column do not have capabilities and are included so that the current value may be shown in the third column.

The items listed in the capabilities column below may be configurable to any of the options selected, or set to a fixed value when the device was designed. Item 1.1.10 contains a list of abbreviations for the possible ways in which the configurable parameters may be set. Since some parameters may not be accessible by each of these methods supported, an abbreviation for the configuration method supported by each parameter is shown in the fourth column of the tables below.

This document may be used to show the device capabilities, the current value of each parameter, or both. If it is used to show the current values, column 3 is filled in even if a fixed parameter is selected in the capabilities section.

If the document is used to show the current values of parameters, then column 3 applies to a single connection between a master and an outstation.

1.1. DEVICE IDENTIFICATION	Capabilities	Current Value	If configurable list methods
1.1.1. Device Function:	- Outstation	- Outstation	
Masters send DNP requests, while Outstations send DNP responses. If a single physical device can perform both functions a separate Device Profile Document must be provided for each function.			
1.1.2. Vendor Name:  The name of the organization producing the device.	-	Woodward	-
1.1.3. Device Name:	-	HighPROTEC	-
The model and name of the device, sufficient to distinguish it from any other device from the same organization.			
1.1.4. Device manufacturer's hardware version string:	-		-
1.1.5. Device manufacturer's software version string:	-	see corresponding device manual page 1 or on panel at device Para - Version	-
1.1.6. Device Profile Document Version Number:	-	1.3	-
Version of the Device Profile Document is indicated by a whole number incremented with each new release. This should match the latest version shown in the Revision History at			

the start of this document.			
1.1.7. DNP Levels Supported for:  Indicate each DNP3 Level to which the device conforms fully. For Nasters, requests and responses can be indicated independently.	Outstations Only Requests and Responses  None Level 1 Level 2 Level 3	Level 2	-
1.1.8. Supported Function Blocks:	✓ Self Address Reservation  ☐ Object 0 - attribute objects  ☐ Data Sets ☐ File Transfer ☐ Virtual Terminal ☐ Mapping to IEC 61850 Object Models defined in a DNP3 XML file	Self Address	
1.1.9. Notable Additions:  A brief description intended to quickly identify for the reader the most obvious features the device supports in addition to the Highest DNP Level Supported. The complete list of features is described in the Implementation Table.	This is a notable addition	This is a notable addition	
1.1.10. Methods to set Configurable Parameters:	□ XML - Loaded via DNP3 File Transfer □ XML - Loaded via other transport mechanism □ Terminal - ASCII Terminal Command Line ☑ Software - Vendor software named Smart view □ Proprietary file loaded via DNP3 File Transfer □ Proprietary file loaded via other transport mechanism ☑ Direct - Keypad on device front panel □ Factory - Specified when device is ordered □ Protocol - Set via DNP3 (e.g. assign class) □ Other - explain:	Software Direct	
	RdWrFilename Description of Contents	Rd Wr Filename	

1.1.11. DNP3 XML files available On-line:  XML configuration file names that can be read or written through DNP3 File Transfer to a device.  A device's currently running configuration is returned by DNP3 on-line XML file read from the device.  DNP3 on-line XML file write to a device will update the device's configuration when the Activate Configuration (function code 31) is received.	□ dnpDPCap.xml □ dnpDPCfg.xm	Capabilities Device	□ dnpDP.xml □ dnpDPCap.xml □ dnpDPCfg.xml	
1.1.12. External DNP3 XML files available Off- line:  XML configuration file names that can be read or written from an external system, typically from a system that maintains the outstation configuration.  External off-line XML file read permits an XML definition of a new configuration to be supplied from off-line configuration tools.  External off-line XML file write permits an XML definition of a new configuration to be supplied to off-line configuration to be	Rd Wr Filename  ✓ □ dnpDP.xml □ □ dnpDPCap.xr	Capabilities Device	Rd Wr Filename  I dnpDP.xml  □ dnpDPCap.xml  □ dnpDPCfg.xml	
1.1.13. Connections Supported:  If IP Networking is supported, both TCP and UDP are required to meet the requirements of DNP3 Specification Volume 7, IP	✓ Serial (complete ✓ IP Networking (section 1.3)  ☐ Other, explain:	,		software Smart view Versdirect

Networking		
Specification.		

1.2. SERIAL CONNECTIONS	Capabilities	Current Value	If configurable list methods
1.2.1. Port Name:  The name associated with this serial port.	-	X103	-
1.2.2. Serial Connection Parameters:	✓ Asynchronous - 8 Data Bits, 1 Start Bit, 1 Stop Bit, No Parity ✓ Other, explain: Asynchronous - 8 Data Bits, 1 Start Bit, 1 Stop Bits, Even Parity Asynchronous - 8 Data Bits, 1 Start Bit, 1 Stop Bits, Odd Parity Asynchronous - 8 Data Bits, 1 Start Bit, 1 Stop Bits, No Parity Asynchronous - 8 Data Bits, 1 Start Bit, 1 Stop Bits, No Parity Asynchronous - 8 Data Bits, 1 Start Bit, 2 Stop Bits, NO Parity	Asynchronous	software Smart view Versdirect
1.2.3. Baud Rate:	<ul> <li>☐ Fixed at</li> <li>☐ Configurable, range to</li> <li>☑ Configurable, selectable</li> <li>from 1200, 2400, 4800, 9600,</li> <li>19200, 38400, 57600, 115200</li> <li>☐ Configurable, other,</li> <li>describe:</li> </ul>	19200	software Smart view Versdirect
1.2.4. Hardware Flow Control (Handshaking):	✓ None  RS-485 Options:  ✓ Requires Rx inactive before Tx  ☐ Other, explain:	RS- 485Options: Requires Rx inactive before Tx	
1.2.5. Interval to Request Link Status:  Indicates how often to send Data Link Layer status requests on a serial connection. This parameter is separate from the TCP Keepalive timer.	☐ Not Supported ☐ Fixed at seconds ☑ Configurable, range 0 to 120 seconds ☐ Configurable, selectable from seconds ☐ Configurable, other, describe:	0 seconds	
1.2.6. Supports DNP3 Collision Avoidance:  Indicates whether an Outstation uses a collision avoidance algorithm.	✓ No ☐ Yes, explain:	No	

Documentation provided by the vendor will provide information on collision avoidance schemes.			
1.2.7. Receiver Inter-character Timeout:  When serial interfaces with asynchronous character framing are used, this parameter indicates if the receiver makes a check for gaps between characters. (i.e. extensions of the stop bit time of one character prior to the start bit of the following character within a message). If the receiver performs this check and the timeout is exceeded then the receiver discards the current data link frame. A receiver that does not discard data link frames on the basis of inter-character gaps is considered not to perform this check.  Where no asynchronous serial interface is fitted this parameter is not applicable. In this case none of the options	✓ Not Checked  ☐ No gap permitted  ☐ Fixed at bit times  ☐ Fixed at ms  ☐ Configurable, range to bit times  ☐ Configurable, range to ms  ☐ Configurable, selectable from bit times  ☐ Configurable, selectable from ms  ☐ Configurable, other, describe:  ☐ Variable, explain:	Not Checked	
are selected.  1.2.8. Inter-character gaps in transmission:  When serial interfaces with asynchronous character framing are used, this parameter indicates whether extra delay is ever introduced between characters in the message, and if so, the maximum width of the gap.  Where no asynchronous serial interface is fitted this parameter is not applicable. In this case none of the options are selected.	✓ None (always transmits with no inter-character gap)  ☐ Maximumbit times  ☐ Maximumms	None	

1.3. IP NETWORKING	Capabilities	Current Value	If configurable list methods
1.3.1. Port Name:	-	X100	-

network port.	TODI VI CONT		anftyyara
1.3.2. Type of End Point:	☐ TCP Initiating (Master Only)  ☑ TCP Listening (Outstation Only)		software Smart view Vers
	Only)  ☐ TCP Dual (required for Masters)		direct
	✓ UDP Datagram (required)		
1.3.3. IP Address of this Device:	-	see Device Para TCP/IP IP address	software Smart view Vers
			direct
1.3.4. Subnet Mask:	-	see Device Para TCP/IP Default gateway	software Smart view Vers
			direct
1.3.5. Gateway IP Address:	-	see Device Para TCP/IP Default gateway	software Smart view Vers
			direct
1.3.6. Accepts TCP Connections or UDP Datagrams from:	✓ Allows all (show as *.*.* in 1.3.7)  ☐ Limits based on IP address ☐ Limits based on list of IP addresses ☐ Limits based on a wildcard IP address ☐ Limits based on list of wildcard IP addresses ☐ Other validation, explain:	Allows all	
1.3.7. IP Address(es) from which TCP Connections or UDP Datagrams are accepted:	-	*.*.*	
1.3.8. TCP Listen Port Number:	☐ Not Applicable (Master w/o dual end point) ☐ Fixed at 20,000	20000	software Smart view Vers
If Outstation or dual end point Mater, port number on which to listen for incoming TCP connect requests. Required to	☐ Configurable, range to ☐ Configurable, selectable from 1 to 65535		direct
be configureable for Masters and recommended to be configurable for Outstations.	✓ Configurable, other, describe: Not recommanded to use ports in private area 0		

	to 49152, and not possible to use private ports 52151 to 52162.		
1.3.9. TCP Listen Port Number of remote device:  If Master or dual end point Outstation, port number on remote device with which to initiate connection. Required to be configurable for Masters and recommended to be configurable for Outstations.	✓ Not Applicable (Outstation w/o dual end point)  ☐ Fixed at 20,000  ☐ Configurable, range to ☐ Configurable, selectable from ☐ Configurable, other, describe:	Not Applicable	
1.3.10. TCP Keep-alive timer:  The time period for the keep-alive timer on active TCP connections.	☐ Fixed at ms ☐ Configurable, range 1 to 7200ms ☐ Configurable, selectable from ms ☐ Configurable, other, describe:	720 ms	software Smart view Versdirect
1.3.11. Local UDP port:  Local UDP port for sending and/or receiving UDP datagrams. Masters may let system choose an available port. Outstations must use one that is known by the Master.	☐ Fixed at 20,000 ☐ Configurable, range to ☑ Configurable, selectable from 1 to 65535 ☑ Configurable, other, describe: Not recommanded to use ports in private area 0 to 49152, and not possible to use private ports 52151 to 52162. ☐ Let system choose (Master only)	20000	software Smart view Versdirect
1.3.12. Destination UDP port for DNP3 Requests (Master Only):	-	-	
1.3.13. Destination UDP port for initial unsolicited null responses (UDP only Outstations):  For a UDP only Outstation, the destination UDP port for sending initial unsolicited Null response.	☐ None ☐ Fixed at 20,000 ☐ Configurable, range to ☑ Configurable, selectable from 1 to 65535 ☑ Configurable, other, describe: Not recommanded to use ports in private area 0 to 49152, and not possible to use private ports 52151 to 52162.	same value as Local UDP Port (1.3.11)	software Smart view Versdirect
1.3.14. Destination UDP port for responses:  For a UDP only Outstation, the destination UDP port for sending all responses other	<ul> <li>None</li> <li>Fixed at 20,000</li> <li>Configurable, range to</li> <li>✓ Configurable, selectable from 1 to 65535</li> <li>✓ Configurable, other,</li> </ul>	same value as Local UDP Port (1.3.11)	software Smart view Versdirect

than the initial unsolicited Null response.	describe: Not recommanded to use ports in private area 0 to 49152, and not possible to use private ports 52151 to 52162.  Use source port number		
1.3.15. Multiple outstation connections (Masters only):  Master only. Indicates whether multiple outstation connections are supported.	☐ Supports multiple outstations (Masters only)	-	
1.3.16. Multiple master connections (Outstations only):  Outstations only. Indicates whether multiple master connections are supported and the method that can be used to establish connections.	☐ Supports multiple masters (Outstations only)  If supported, the following methods may be used: ☐ Method 1 (based on IP address) - required ☐ Method 2 (based on IP port number) - recommended ☐ Method 3 (browsing for static data) - optional	Not supported	
1.3.17. Time synchonization support:	✓ DNP3 Network method ✓ Other, explain:None, IRIG-B, SNTP  □ Not Supported	Other	software Smart view Versdirect
1.4. LINK LAYER	Capabilities	Current Value	If configurable list methods
1.4.1. Data Link Address:	☐ Fixed at	65500	software

1.4. LINK LAYER	Capabilities	Current Value	If configurable list methods
1.4.1. Data Link Address:  Indicates if the link address is configurable over the entire valid range of 0 to 65,519.  Data link addresses 0xFFF0 through 0xFFFF are reserved for broadcast or other special purposes.	☐ Fixed at ☑ Configurable, range 0 to 65519 ☐ Configurable, selectable from ☐ Configurable, other, describe:	65500	software Smart view Versdirect
1.4.2. DNP3 Source Address Validation:  Indicates whether the Outstation will filter out requests not from a specific source address.	☐ Never ☑ Always, one address allowed (shown in 1.4.3) ☐ Always, any one of multiple addresses allowed (each selectable as shown in 1.4.3) ☐ Sometimes, explain:	Always - single address	
	☐ Configurable to any 16 bit DNP Data LInk Address value	1	software Smart view

1.4.3. DNP3 Source Address (es) expected when Validation	✓ Configurable, range <b>0</b> to <b>65519</b>		Vers
is Enabled:	☐ Configurable, selectable		direct
Selects the allowed source address(es)	from  Configurable, other, describe:		
1.4.4. Self Address Support using address 0xFFFC:  If an Outstation receives a message with a destination address of 0xFFFC it shall respond normally with its own source address. It must be possible to diasble this feature if supported.	✓ Yes (only allowed if configurable) ✓ No	No	software Smart view Versdirect
1.4.5. Sends Confirmed User Data Frames:  A list of conditions under which the device transmits confirmed link layer services (TEST_LINK_STATES, RESET_LINK_STATES, CONFIRMED_USER_DATA).	□ Never □ Always ☑ Sometimes, explain: Depends on DataLinkConfirm setting	Sometimes	software Versdirect
1.4.6. Data Link Layer Confirmation Timeout:  This timeout applies to any secondary data link message that requires a confirm or response (link reset, link status, user data, etc).	<ul> <li>□ None</li> <li>□ Fixed at ms</li> <li>☑ Configurable, range 100 to 10000ms</li> <li>□ Configurable, selectable from ms</li> <li>□ Configurable, other, describe:</li> <li>□ Variable, explain:</li> </ul>	1000 ms	software Vers direct
1.4.7. Maximum Data Link Retries:  The number of times the device will retransmit a frame that requests Link Layer confirmation.	<ul> <li>□ None</li> <li>□ Fixed at</li> <li>☑ Configurable, range 0 to</li> <li>255</li> <li>□ Configurable, selectable from</li> <li>□ Configurable, other, describe:</li> </ul>	1	software Vers direct
1.4.8. Maximum number of octets Transmitted in a Data Link Frame:  This number includes the CRCs. With a length field of 255, the maximum size would be 292.  1.4.9. Maximum number of	✓ Fixed at 292  ☐ Configurable, range to ☐ Configurable, selectable from ☐ Configurable, other, describe:  ✓ Fixed at 292		
octets that can be Received in a Data Link Frame:	☐ Configurable, range to ☐ Configurable, selectable		

This number includes the	from	
CRCs. With a field length of	☐ Configurable, other,	
255, the maximum size would	describe:	
be 292. The device must be		
able to receive 292 octets to be		
compliant.		

1.5. APPLICATION LAYER	Capabilities	Current Value	If configurable list methods
1.5.1. Maximum number of octets Transmitted in an Application Layer Fragment other than File Transfer:  This size does not include any transport or frame octets.  - Masters must provide a setting less than or equal to 249.  - Outstations must provide a setting less than or equal to 2048.	✓ Fixed at 2048  ☐ Configurable, range to ☐ Configurable, selectable from ☐ Configurable, other, describe:	2048	
1.5.2. Maximum number of octets Transmitted in an Application Layer Fragment containing File Transfer:	✓ Fixed at 2048  ☐ Configurable, range to ☐ Configurable, selectable from ☐ Configurable, other, describe:	2048	
1.5.3. Maximum number of octets that can be received in an Application Layer Fragment:  This size does not include any transport or frame octets.  - Masters must provide a setting greater than or equal to 2048.  - Outstations must provide a setting greater than or equal to 249.	✓ Fixed at 2048  ☐ Configurable, range to ☐ Configurable, selectable from ☐ Configurable, other, describe:	2048	
1.5.4. Timeout waiting for Complete Application Layer Fragment:  Timeout if all frames of a message fragment are not received in the specified time. Measured from time first frame of a fragment is received until the last frame is received.	✓ None  ☐ Fixed at ms  ☐ Configurable, range to ms  ☐ Configurable, selectable from ms  ☐ Configurable, other, describe:  ☐ Variable, explain:	ms	
1.5.5. Maximum number of objects allowed in a single	☐ Fixed at (enter 0 if controls are not supported)		

control request for CROB (Group 12):	<ul> <li>□ Configurable, range to</li> <li>□ Configurable, selectable from</li> <li>☑ Configurable, other, describe: The maximum</li> <li>Number of objects allowed in a single Control Request for CROB is only limited by the maximum length of a data link frame.</li> <li>□ Variable, explain:</li> </ul>		
1.5.6. Maximum number of objects allowed in a single control request for Analog Outputs (Group 41):	☐ Fixed at (enter 0 if controls are not supported) ☐ Configurable, range to ☐ Configurable, selectable from ☐ Configurable, other, describe: ☐ Variable, explain:		
1.5.7. Maximum number of objects allowed in a single control request for Data Sets (Groups 85, 86, 87):	☐ Fixed at (enter 0 if controls are not supported) ☐ Configurable, range to ☐ Configurable, selectable from ☐ Configurable, other, describe: ☐ Variable, explain:		
1.5.8. Supports mixed object groups (AOBs, CROBs and Data Sets) in the same control request:	<ul><li>□ Not applicable - controls are not supported</li><li>□ Yes</li><li>☑ No</li></ul>	No	
1.6. FILL OUT THE FOLLOWING ITEMS FOR MASTERS ONLY	Capabilities	Current Value	If configurable list methods
1.7. FILL OUT THE FOLLOWING ITEMS FOR OUTSTATIONS ONLY	Capabilities	Current Value	If configurable list methods
1.7.1. Timeout waiting for Application Confirm of solicited response message:	<ul> <li>□ None</li> <li>□ Fixed at ms</li> <li>☑ Configurable, range 100 to</li> <li>10000ms</li> </ul>	5000 ms	software Vers direct
	☐ Configurable, selectable from ms ☐ Configurable, other, describe: ☐ Variable, explain:		
	<u> </u>		

✓ Periodically every <b>60</b> seconds		
✓ Never used  ☐ Reason for setting:		
✓ Not applicable, files not supported  ☐ Fixed at ms  ☐ Configurable, range to ms  ☐ Configurable, selectable from ms  ☐ Configurable, other, describe:  ☐ Variable, explain:		
☐ Discard the oldest event ☑ Discard the newest event ☐ Other, explain:	Discard onewest	
Events with timestamp and without timestamp are stored in different buffers. Events without timestamp are reported first.	Events with timestamp and without timestamp are stored in different buffers. Events without timestamp are reported first.	
✓ Yes □ No	Yes	
✓ Assign Class  ☐ Analog Deadbands  ☐ Data Set Prototypes  ☐ Data Set Descriptors	Assign Class	
	Seconds  Never used Reason for setting:  Not applicable, files not supported Fixed at ms Configurable, range to ms Configurable, selectable from ms Configurable, other, describe: Variable, explain:  Discard the oldest event Discard the newest event Other, explain:  Events with timestamp and without timestamp are stored in different buffers. Events without timestamp are reported first.  Yes No  Yes No	seconds  Never used Reason for setting:  Not applicable, files not supported Fixed at ms Configurable, range to ms Configurable, selectable from ms Configurable, other, describe: Variable, explain:  Discard the oldest event Other, explain:  Events with timestamp and without timestamp are stored in different buffers. Events without timestamp are reported first.  Events without timestamp are reported first.  Yes No  Assign Class Analog Deadbands Data Set Prototypes  No  No  No  No  No  No  No  No  No  N

1.7.9 Function Code 31, Activate Configuration:	☐ Supports Function Code 31 ☐ Saves to non-volatile	
Indicate whether FC31 is supported. If it is supported, does the outstation save configuration or code to nonvolatile memory when command is received?	storage	

command is received?			
1.8. OUTSTATION UNSOLICITED RESPONSE SUPPORT	Capabilities	Current Value	If configurable list methods
1.8.1. Supports Unsolicited Reporting:  When the unsolicited response mode is configured "off", the device is to behave exactly like an equivalent device that has no support for unsolicited responses. If set to "on", the Outstation will send a null Unsolicited Response after it restarts, then wait for an Enable Unsolicited Response command from the master before sending additional Unsolicited Responses containing event data.	□ Not Supported ☑ Configurable, selectable from On and Off	Off	software Versdirect
1.8.2. Master Data Link Address:  The destination address of the master device where the unsolicited responses will be sent.	☐ Fixed at ☐ Configurable, range 0 to 65519 ☐ Configurable, selectable from ☐ Configurable, other, describe:	65500	software Vers direct
1.8.3. Unsolicited Response Confirmation Timeout:  This is the amount of time that the outstation will wait for an Application Layer confirmation back from the master indicating that the master received the unsolicited response message. As a minimum, the range of configurable values must include times from one second to one minute. This parameter may be the same one that is used for normal, solicited, application confirmation	☐ Fixed at ms  ✓ Configurable, range 1000 to 60000ms ☐ Configurable, selectable from ms ☐ Configurable, other, describe: ☐ Variable, explain:	10000 ms	software Vers direct

timeouts, or it may be a separate parameter.			
1.8.4. Number of Unsolicited Retries:  This is the number of retries that an outstation transmits in each unsolicited response series if it does not receive confirmation back from the master. The configured value includes identical and regenerated retry messages.  One of the choices must provide for an indefinite (and	<ul> <li>□ None</li> <li>□ Fixed at ms</li> <li>☑ Configurable, range 0 to</li> <li>255ms</li> <li>□ Configurable, selectable from ms</li> <li>□ Configurable, other, describe:</li> <li>□ Always infinite, never gives up</li> </ul>	2	software Vers direct
potentially infinite) number of trasmissions.			
1.9. OUTSTATION UNSOLICITED RESPONSE TRIGGER CONDITIONS	Capabilities	Current Value	If configurable list methods
UNSOLICITED RESPONSE	Capabilities  □ Class 1 not used to trigger Unsolicited Responses □ Fixed at □ Configurable, range to ☑ Configurable, selectable from 1, Off □ Configurable, other, describe:	Current Value Off	configurable

describe:

☐ Fixed at

from 1, Off

describe:

Responses 

Fixed at

from

☐ Class 3 not used to trigger

Unsolicited Responses

☐ Configurable, range to☑ Configurable, selectable

☐ Configurable, other,

✓ Total Number of Events not

used to trigger Unsolicited

☐ Configurable, range to☐ Configurable, selectable

Off

software

Vers

direct

1.9.3. Number of class 3

1.9.4. Total number of events

from any class:

events:

1 10 Ωμτετατίων			If
1.9.10. Other Unsolicited Response Trigger Conditions:			
1.9.9. Retrigger Hold Time:  The hold-time timer may be retriggered for each new event detected (increased possibility of capturing all the changes in a single response) or not retriggered (giving the master a guaranteed update time).	☐ Hold-time timer will be retriggered for each new event detected (may get more changes in next response) ☐ Hold-time timer will not be retriggered for each new event detected (guaranteed update time)	Not retriggered	
1.9.8. Hold time after event assigned to any class:  A configurable value of 0 indicates that responses are not delayed due to this parameter.	☐ Class events not used to trigger Unsolicited Responses ☐ Fixed at ms ☐ Configurable, range to ms ☐ Configurable, selectable from ms ☐ Configurable, other, describe:	0 ms	
1.9.7. Hold time after class 3 event:  A configurable value of 0 indicates that responses are not delayed due to this parameter.	☐ Class 3 not used to trigger Unsolicited Responses ☑ Fixed at ms ☐ Configurable, range to ms ☐ Configurable, selectable from ms ☐ Configurable, other, describe:	0 ms	
1.9.6. Hold time after class 2 event:  A configurable value of 0 indicates that responses are not delayed due to this parameter.	☐ Class 2 not used to trigger Unsolicited Responses ☑ Fixed at ms ☐ Configurable, range to ms ☐ Configurable, selectable from ms ☐ Configurable, other, describe:	0 ms	
1.9.5. Hold time after class 1 event:  A configurable value of 0 indicates that responses are not delayed due to this parameter.	☐ Configurable, other, describe: ☐ Class 1 not used to trigger Unsolicited Responses ☑ Fixed at ms ☐ Configurable, range to ms ☐ Configurable, selectable from ms ☐ Configurable, other, describe:	0 ms	

1.10. OUTSTATION PERFORMANCE	Capabilities	Current Value	If configurable list methods
	-	1 ms	-

1.10.1. Maximum Time Base Drift (milliseconds per minute):  If the device is synchronized by DNP, what is the clock drift rate over the full operating temperature range.			
1.10.2. When does outstation set IIN1.4?	✓ Never ✓ Asserted at startup until first Time Synchronization request received ✓ Periodically, range 60s to 60s seconds ☐ Periodically, selectable from seconds ☐ Range to seconds after last time sync ☐ Selectable from seconds after last time sync ☐ When time error may have drifted by range to ms ☐ When time error may have drifted by selectable from ms	Never	-
1.10.3. Maximum Internal Time Reference Error when set via DNP (ms):  The difference between the time set in DNP Write Time message, and the time actually set in the outstation.	-	1 ms	-
1.10.4. Maximum Delay Measurement Error (ms):  The difference between the time reported in the delay measurement response and the actual time between receipt of the delay measurement request and issuing the delay measurement reply.	-	1 ms	-
1.10.5. Maximum Response Time (ms):  The amount of time an outstation will take to respond upon receipt of a valid request. This does not include the message transmission time.	-	50 ms	-
1.10.6. Maximum time from start-up to IIN 1.4 assertion (ms):	-	15 ms	-

1.10.7. Maximum Event Timetag error for local Binary and Double Bit I/O (ms):  The error between the time-tag reported and the absolute time of the physical event. This error includes the Internal Time Reference Error.	-	100 ms	-
1.10.8. Maximum Event Timetag error for local I/O other than Binary and Double Bit data types (ms):	-	100 ms	-

1.11. INDIVIDUAL FIELD OUTSTATION PARAMETERS	Value of Current Setting	If configurable list methods
1.11.1. User-assigned location name or code string (same as g0v245):		
1.11.2. User-assigned ID code/number string (same as g0v246):		
1.11.3 User-assigned name string for the outstation (same as g0v247):		
1.11.4 Device Serial Number string (same as g0v248):		

# 2. Mapping to IEC 61850 Object Models

This optional section allows each configuration parameter or point in the DNP Data map to be tied to an attribute in the IEC 61850 object models. The IEC 61850 mappings are stored in the XML version of the Device Profile Document as a list of XPath references to the tags representing real-time data from DNP under each point (for example value, timestamp, and quality for Analog inputs) paired with an IEC 61850 Object Reference in the form of a flattened ACSI (Abstract Communications Service Interface) name of the object and attributes as specified in IEC 61850 parts 7-4 and 7-3. The Xpath reference into the DNP XML file may also contain a reference to a constant value, a formula or conditional expression involving one or more XML tags, or a reference to a configuration parameter that is not associated with a particular data point.

A graphical or table representation may be generated from the XML and shown here in the Device Profile Document. The following is an example table format.

### 3. Capabilities and Current Settings for Device Database

The following tables identify the capabilities and current settings for each DNP3 data type. Each data type also provides a table defining the data points available in the device or a description of how this information can be obtained if the database is configurable.

3.1. BINARY INPUT POINTS Static (Steady-State) Object Number: 1 Event Object Number: 2								
	Capabilities	Current Value	If configurable list methods					
3.1.1. Static Variation reported when variation 0 requested	✓ Variation 1 - Single-bit packed format ✓ Variation 2 - Single-bit with flag  □ Based on point index	One						
3.1.2. Event Variation reported when variation 0 requested	✓ Variation 1 - without time ✓ Variation 2 - with absolute time ✓ Variation 3 - with relative time  ☐ Based on point index	Two						
3.1.3. Event reporting mode:  When responding with event data and more than one event has occurred for a data point, an Outstation may include all events or only the most recent event.  All events are typically reported for Binary Inputs	☐ Only most recent ☑ All events	All events						
3.1.4. Binary Inputs included in Class 0 response:	✓ Always  ☐ Never  ☐ Only if point is assigned to Class 1, 2, or 3  ☐ Based on point index	Always						
3.1.5. Definition of Binary Input Point List:  List of addressable points.  Points that do not exist (for example, because an option is not installed) are omitted from the table.	☐ Fixed, list shown in table below ☐ Configurable (current list may be shown in table below) ☐ Other, explain:	Configurable	software Versdirect					

Binary Input points list:

0	Binary Input Point 0	one	on the	Depends on the selected status bit	User configurable binary Input (select value from a list of status bits)
			Doman Ja	Dananda	
63	Binary Input Point 63	one	on the	Depends on the selected status bit	User configurable binary Input (select value from a list of status bits)

3.2. DOUBLE-BIT INPUT POINTS Static (Steady-State) Object Number: 3 Event Object Number: 4

Event Object Number. 4								
	Capabilities	Current Value	If configurable list methods					
3.2.1. Static Variation reported when variation 0 requested	✓ Variation 1 - Double-bit packed format ✓ Variation 2 - Double-bit with flag  □ Based on point index	One						
3.2.2. Event Variation reported when variation 0 requested	✓ Variation 1 - without time ✓ Variation 2 - with absolute time ✓ Variation 3 - with relative time  ☐ Based on point index	One						
3.2.3. Event reporting mode:  When responding with event data and more than one event has occurred for a data point, an Outstation may include all	☐ Only most recent ☑ All events	All events						

events or only the most recent event. All events are typically reported for Double Bit Inputs			
3.2.4. Double Bit Inputs included in Class 0 response:	✓ Always  ☐ Never  ☐ Only if point is assigned to Class 1, 2, or 3  ☐ Based on point index	Always	
3.2.5. Definition of Double Bit Input Point List:  List of addressable points.  Points that do not exist (for example, because an option is not installed) are omitted from the table.	☐ Fixed, list shown in table below ☐ Configurable (current list may be shown in table below) ☐ Other, explain:	Configurable	software Vers direct

Double-bit Input points list:

				Double	on input po	into not.	
Point Index	Name	;	Name for State when value is 0 (intermediate)	Name for State when value is 1 (off)	Name for State when value is 2 (on)	Name for State when value is 3 (indeterminate)	Description
0	Double Bit Input Point 0	one	In transit	Open	Closed	Faulty	User configurable double bit Input (select breaker from a list)
6	Double Bit Input Point6	one	In transit	Open	Closed	Faulty	User configurable double bit Input (select breaker from a list)

# 3.3. BINARY OUTPUT STATUS AND CONTROL RELAY OUTPUT BLOCK Binary Output Status Object Number: 10 Binary Output Event Object Number: 11 CROB Object Number: 12 Binary Output Command Event Object Number: 13 . Capabilities Current Value

			If configurable list methods
3.3.1. Minimum pulse time allowed with Trip, Close and Pulse On commands.	<ul><li>✓ Fixed at ms (hardware may limit this further</li><li>☐ Based on point index</li></ul>		
3.3.2. Maximum pulse time allowed with Trip, Close and Pulse On commands.	<ul><li>✓ Fixed at ms (hardware may limit this further</li><li>☐ Based on point index</li></ul>		
3.3.3. Binary Output Status included in Class 0 response:	✓ Always  ☐ Never  ☐ Only if point is assigned to Class 1, 2, or 3  ☐ Based on point index	Always	
3.3.4. Reports Output Command Event Objects:	✓ Never  ☐ Only upon a successful  Control  ☐ Upon all control attempts	Never	
3.3.5. Event Variation reported when variation 0 requested	✓ Variation 1 - without time ✓ Variation 2 - with absolute time  ☐ Based on point index	One	
3.3.6. Command Event Variation reported when variation 0 requested	☐ Variation 1 - without time ☐ Variation 2 - with absolute time ☐ Based on point index		
3.3.7. Change Event reporting mode:	☐ Only most recent ☐ All events		
When responding with event data and more than one event has occurred for a data point, an Outstation may include all events or only the most recent event.			
3.3.8. Command Event reporting mode:  When responding with event data and more than one event has occurred for a data point, an Outstation may include all events or only the most recent event.	☐ Only most recent ☐ All events		
3.3.9. Maximum Time between Select and Operate:	☐ Not Applicable ☐ Fixed at seconds ☑ Configurable, range to seconds ☐ Configurable, selectable from seconds ☐ Configurable, other,	1 to 60 seconds	

	describe:  ☐ Variable, explain: ☐ Based on point index		
3.3.10. Definition of Binary Output Status / Control Relay Output Block Points List:  List of addressable points.  Points that do not exist (for example, because an option is not installed) are omitted from the table.	☐ Fixed, list shown in table below ☐ Configurable (current list may be shown in table below) ☐ Other, explain:	Configurable	software Vers direct

	Binary Output Status and CROB points list:															
		Supported Control Operations							(1,2,3 or none)	Default Class Assigned to Events						
Point Index	Name	Select/Operate	Direct Operate	Direct Operate - No Ack	Pulse On	Pulse Off	Latch On	Latch Off	Trip / Close	Count > 1	Cancel Currently Running Operation	Name for State when value is 0	Name for State when value is 1	Change	Command	Description
0	Binary Output Point 0	Y	Y	Y	Y	-	-	-	-	-	-	inactive	active	none	none	Single bit state set by DNP Binary Output Point 0
		-	_	-	-	-	-	-	-	-	-					
31	Binary Output Point 31	Y	Y	Y	Y	1	1	-	_	-	-	inactive	active	none	none	Single bit state set by DNP Binary Output Point 31

3	4	COUNTERS	/ FROZEN	COUNTERS

Static Counter Object Number: 20

Static Frozen Counter Object Number: 21 Counter Event Object Number: 22 Frozen Counter Event Object Number: 23

•	Capabilities	Current Value	If configurable list methods
3.4.1. Static Counter Variation reported when variation 0 requested	✓ Variation 1 - 32-bit with flag ✓ Variation 2 - 16-bit with flag ✓ Variation 5 - 32-bit without flag ✓ Variation 6 - 16-bit without flag  ☐ Based on point index	One	
3.4.2. Counter Event Variation reported when variation 0 requested	✓ Variation 1 - 32-bit with flag ✓ Variation 2 - 16-bit with flag ✓ Variation 5 - 32-bit with flag and time ✓ Variation 6 - 16-bit with flag and time  ☐ Based on point index	One	
3.4.3. Counters included in Class 0 response:  If counters are not included in the Class 0 response, Counter Events (group 22) may not be reported.	✓ Always  ☐ Never  ☐ Only if point is assigned to Class 1, 2, or 3  ☐ Based on point index	Always	
3.4.4. Counter Event reporting mode:  When responding with event data and more than one event has occurred for a data point, an Outstation may include all events or only the most recent event.  All events are typically reported for Counters	✓ Only most recent  ☐ All events	Most recent	
3.4.5. Static Frozen Counter Variation reported when variation 0 requested:	☐ Variation 1 - 32-bit with flag ☐ Variation 2 - 16-bit with flag ☐ Variation 5 - 32-bit with flag and time ☐ Variation 6 - 16-bit with flag and time ☐ Variation 9 - 32-bit without flag ☐ Variation 10 - 16-bit without flag ☐ Based on point index		

3.4.6. Frozen Counter Event Variation reported when variation 0 requested:	☐ Variation 1 - 32-bit with flag ☐ Variation 2 - 16-bit with flag ☐ Variation 5 - 32-bit without flag ☐ Variation 6 - 16-bit without flag ☐ Based on point index		
3.4.7. Frozen Counters included in Class 0 response:	☐ Always ☐ Never ☐ Only if point is assigned to Class 1, 2, or 3 ☐ Based on point index		
3.4.8. Frozen Counter Event reporting mode:	☐ Only most recent ☐ All events		
When responding with event data and more than one event has occurred for a data point, an Outstation may include all events or only the most recent event.  All events are typically reported for Frozen ounters			
3.4.9. Counters Roll Over at:	☐ 16 Bits (65,535) ☐ 32 Bits (4,294,967,295) ☐ Fixed at ☐ Configurable, range to ☐ Configurable, selectable from ☑ Configurable, other, describe: Based on selected counter ☐ Based on point index	Other	
3.4.10. Counters frozen by means of:	☐ Master Request ☐ Freezes itself without concern for time of day ☐ Freezes itself and requires time of day ☐ Other, explain:		
3.4.11. Definition of Counter / Frozen Counter Point List:  List of addressable points.  Points that do not exist (for example, because an option is not installed) are omitted from the table.	☐ Fixed, list shown in table below ☐ Configurable (current list may be shown in table below) ☐ Other, explain:	Configurable	software Vers direct

Counter / Frozen Counter points list:

Poil Name	Defa	Froz	Defa	Description
<b>I</b> ←II	_ = _		=	

0	Binary Counter Point 0	three	-	User configurable binary cuonter (select value from a list of counters)
			-	
8	Binary Counter Point 8	three	-	User configurable binary cuonter (select value from a list of counters)

3.5. ANALOG INPUT POINTS
Static (Steady-State) Object Number: 30
Event Object Number: 32

Event Object Number: 32			
	Capabilities	Current Value	If configurable list methods
3.5.1. Static Variation reported when variation 0 requested	✓ Variation 1 - 32-bit with flag ✓ Variation 2 - 16-bit with flag ✓ Variation 3 - 32-bit without flag ✓ Variation 4 - 16-bit without flag ✓ Variation 5 - single-precision floating point with flag ✓ Variation 6 - double-precision floating point with flag ✓ Based on point index	One	
		One	

3.5.2. Event Variation reported when variation 0 requested	✓ Variation 1 - 32-bit without time ✓ Variation 2 - 16-bit without time ✓ Variation 3 - 32-bit with time ✓ Variation 4 - 16-bit with time ✓ Variation 5 - single-precision floating point w/o time ✓ Variation 6 - double-precision floating point w/o time ✓ Variation 7 - single-precision floating point with time ✓ Variation 8 - double-precision floating point with time ✓ Variation 8 - double-precision floating point with time ✓ Based on point index		
3.5.3. Event reporting mode:  When responding with event data and more than one event has occurred for a data point, an Outstation may include all events or only the most recent event.  Only the most recent event is typically reported for Analog Inputs	✓ Only most recent  ☐ All events	Most recent	
3.5.4. Analog Inputs included in Class 0 response:  If Analog Inputs are not included in the Class 0 response, Analog Input Events (group 32) may not be reported.	✓ Always  ☐ Never  ☐ Only if point is assigned to Class 1, 2, or 3  ☐ Based on point index	Always	
3.5.5. How Deadbands are set:	☐ A. Global Fixed ☐ B. Configurable through DNP ☑ C. Configurable via other means ☐ D. Other, explain: ☐ Based on point index - column specifies which of the options applies B, C or D	С	software Vers direct
3.5.6. Analog Deadband Algorithm: simple- just compares the difference from	✓ Simple ✓ Integrating  ☐ Other, explain:	Integrating	software Vers direct

integrating-	the previous reported value keeps track of the accumulated change indicating another algorithm			
3.5.7. Definition of Analog Input Point List:  List of addressable points.  Points that do not exist (for example, because an option is not installed) are omitted from the table.		☐ Fixed, list shown in table below ☐ Configurable (current list may be shown in table below) ☐ Other, explain:	Configurable	software Vers direct

Analog Input points list:

	Analog Input points list:								
				smitted alue	Scaling				
Point Index	Name		Default Class Assigned to Events (1, 2, 3 or none)	Max	Multiplier	Offset	Units	Resolution	Description
0	Analog Input Point 0	two	-	-	Configurable between 0.001 and 1000000	0.0	Based on selected value	1	User configurable analog input (select value from a list of measured values)
			-	-					
31	Analog Input Point 31	two	-	-	Configurable between 0.001 and 1000000	0.0	Based on selected value	1	User configurable analog input (select value from a list of measured values)

3.6. ANALOG OUTPUT STATUS AND ANALOG OUTPUT CONTROL BLOCK Analog Output Status Object Number: 40 Analog Output Control Block Object Number: 41 Analog Output Event Object Number: 42 Analog Output Command Event Object Number: 43						
Capabilities	Current Value	If configurable list methods				
☐ Variation 1 - 32-bit with flag ☐ Variation 2 - 16-bit with flag ☐ Variation 3 - single-precision floating point with flag ☐ Variation 4 - double-precision floating point with flag ☐ Based on point index						
☐ Always ☐ Never ☐ Only if point is assigned to Class 1, 2, or 3 ☐ Based on point index						
☐ Never ☐ Only upon a successful Control ☐ Upon all control attempts						
time						
	Number: 40 Object Number: 41 Number: 42 ent Object Number: 43  Capabilities  Variation 1 - 32-bit with flag Variation 2 - 16-bit with flag Variation 3 - single-precision floating point with flag Variation 4 - double-precision floating point with flag Based on point index  Always Never Only if point is assigned to Class 1, 2, or 3 Based on point index  Never Only upon a successful Control Upon all control attempts Variation 1 - 32-bit without time Variation 2 - 16-bit without time Variation 5 - single-precision floating point w/o time Variation 6 - double-precision floating point w/o time Variation 7 - single-precision floating point with time Variation 8 - double-precision floating point with time Variation 8 - double-precision floating point with time	Number: 40 Object Number: 41 Number: 42 ent Object Number: 43  Capabilities  Current Value  Variation 1 - 32-bit with flag Variation 2 - 16-bit with flag Variation 4 - double-precision floating point with flag Based on point index  Always Never Only if point is assigned to Class 1, 2, or 3 Based on point index  Never Only upon a successful Control Upon all control attempts Variation 2 - 16-bit without time Variation 3 - 32-bit without time Variation 5 - single-precision floating point w/o time Variation 6 - double-precision floating point w/o time Variation 7 - single-precision floating point with time Variation 8 - double-precision floating point with time				

3.6.5. Command Event Variation reported when variation 0 requested	□ Variation 1 - 32-bit without time □ Variation 2 - 16-bit without time □ Variation 3 - 32-bit with time □ Variation 4 - 16-bit with time □ Variation 5 - single-precision floating point w/o time □ Variation 6 - double-precision floating point w/o time □ Variation 7 - single-precision floating point with time □ Variation 8 - double-precision floating point with time □ Variation 8 - double-precision floating point with time □ Based on point index	
3.6.6. Change Event reporting mode:  When responding with event data and more than one event has occurred for a data point, an Outstation may include all	☐ Only most recent ☐ All events	
events or only the most recent event.		
3.6.7. Command Event reporting mode:  When responding with event data and more than one event has occurred for a data point, an Outstation may include all events or only the most recent event.	☐ Only most recent ☐ All events	
3.6.8. Maximum Time between Select and Operate:	☐ Not Applicable ☐ Fixed at seconds ☐ Configurable, range to seconds ☐ Configurable, selectable from seconds ☐ Configurable, other, describe: ☐ Variable, explain: ☐ Based on point index	
3.6.9. Definition of Analog Output Status / Analog Output Block Point List:	☐ Fixed, list shown in table below ☐ Configurable (current list	

List of addressable points.	may be shown in table below)	
Points that do not exist (for	☐ Other, explain:	
example, because an option is	· -	
not installed) are omitted from		
the table.		

Analog Output points list:

Suppo Con Opera	trol	$V_2$	mitted lue	Sca	ling			Cl Assi t Eve (1,	fault ass gned o ents 2, 3 one)	
Direct Operate  Select/Operate	Direct Operate - No Ack	Min	Max	Min	Max	Units	NESOIULIOII	Change	Command	Description
-   -	-	-	-	-	-					

3.7. SEQUENTIAL FILE TRANSFER Object Number: 70						
•	Capabilities	Current Value	If configurable list methods			
3.7.1. File Transfer Supported:	☐ Yes ☑ No (do not complete any further entries in section 3.7)					
3.7.2. File Authentication:  Indicates whether a valid authentication key must be obtained prior to open and delete requests.	☐ Always ☐ Sometimes, explain ☐ Never					
3.7.3. File Append Mode:  Indicates if a file can be opened and appended to versus just overwritten.	☐ Always ☐ Sometimes, explain ☐ Never					
3.7.4. Permissions Support:  Indicates the device is capable of using the indicated permissions.	☐ Owner Read Allowed:  0x0100 ☐ Owner Write Allowed:  0x0080 ☐ Owner Execute Allowed:  0x0040 ☐ Group Read Allowed:  0x0020 ☐ Group Write Allowed:					

3.7.5. Multiple Blocks in a Fragment:  File data is transferred in a	0x0010  Grou 0x0008  Worl 0x0004  Worl 0x0002  Worl 0x0001  Yes  No	d Read	d Allov te Allo	wed:			
series of blocks of a maximum specified size. This indicates whether only a single block or multiple blocks will be sent in fragment.							
3.7.6. Max number of Files Open at one time:	☐ Fixed at ☐ Configurable, range to ☐ Configurable, selectable from ☐ Configurable, other, describe:						
3.7.7. Definition of File Names that may be read or written:	below Conmay be	figural	ole (cui	in table rent list e below	;		
	Se	<u> </u>	al Files	1			
	<b>D</b> 0 -		quired				
File Name	Default Class Assigned to Events (1, 2, 3 or none)	Read	Write	Delete		Descript	ion
	,	-	-	-			
3.8. OCTET STRING POIN Static (Steady-State) Object N Event Object Number: 111		110					I.E
	Capabi	lities				Current Value	If configurable list methods
3.8.1. Event reporting mode:  When responding with event data and more than one event	1	y most events	recent				

events or on event.	d for a data n may inclu ly the most	ide all				
3.8.2. Octet Class 0 resp	_	uded in	☐ Always ☐ Never			
If Octet Strings are not included in the Class 0 response, Octet String Events (group 111) may not be reported.			☐ Only if point is assigned to Class 1, 2, or 3 ☐ Based on point index			
3.8.3. Defini String Point		et	☐ Fixed, list shown in table below			
String Point List:  List of addressable points.  Points that do not exist (for example, because an option is not installed) are omitted from the table.			☐ Configurable (current list may be shown in table below) ☐ Other, explain:			
			Octet String points list:			
Point Index Name  Default Class Assigned to Events (1, 2, 3) or none)  Description						
	<del>                                     </del>					
	<del>                                     </del>		Da N. (Da )			
3.9. VIRTU Static (Stea Event Obje	JAL TERN dy-State) C	)bject N	PORT NUMBERS (POINTS) umber: 112			
Static (Stea	JAL TERN dy-State) C	)bject N		Current Value	If configurable list methods	
Static (Stea	JAL TERM dy-State) Cot Number  ation of Virt rt Numbers  essable point lo not exist cause an op	Dbject N: 113  Tual  its.  (for tion is	umber: 112	Current Value	configurable	
Static (Stea Event Obje  3.9.1. Definite Terminal Politist of address that a example, because installed.	JAL TERM dy-State) Cot Number  ation of Virt rt Numbers  essable point lo not exist cause an op	Dbject N: 113  Tual  its.  (for tion is	Capabilities  □ Fixed, list shown in table below □ Configurable (current list may be shown in table below)	Current Value	configurable	

Ob	0. DATA Siect Numberiation Num		PE				
			Capabilitie	s		Current Value	If configurable list methods
Prototypes:  is shown in  Configure defined Dat may be shown			I, a Data Set Descriptor in table below Igurable (a currently Data Set Prototype Shown in table below) r, explain:				
3.10	0.2. Descrip	tion:				This is a dataset prototype	
Element Number	Descriptor Code	Element Descrip	otion	Data Type Code	Max Data Length	Ancillary Value	
0	ID (identifier)	Mandatory DS i	dentifier	None	0		
1	UUID	UUID assigned	to prototype	None	0		
2	NSPC	Prototype names	space	None	0		
3	Name	Prototype name		None	0		
4	DAEL	Data Element					
Ob	ject Numbe		TOR CONT	ENTS A	ND CHA	RACTERISTICS	Te .
•			Capabilitie	S		Current Value	If configurable list methods
	1.1. Definiti scriptors:	on of Data Set	☐ Fixed, a is shown in ☐ Configu	table bel	ow	r	

	may be shown in table below)  Other, explain:				ow)			
3.11.2. Description:								
3.11.3. Data Set Properties:			☐ Readable ☐ Writable ☐ Outstation maintains a static data set ☐ Outstation generates a data set event ☐ Data set defined by master					
3.11.4. Default Event Assigned Class:		☐ One ☐ Two ☐ Three	□Two					
3.11.5. Static Data Set included in Class 0 response:			☐ Always ☐ Never ☐ Only if point is assigned to Class 1, 2, or 3 ☐ Based on point index					
Element Number	Descriptor Code	Element Descrip	otion	Data Type Code	Max Data Length		llary Value	
0 ID (identifier) Mandatory DS identifier			None	0				
Dat	a set Points							
Element Number	DNP Group Number	Point Index						

# 4. Implementation Table

The following implementation table identifies which object groups and variations, function codes and qualifiers the device supports in both requests and responses. The *Request* columns identify all requests that may be sent by a Master, or all requests that must be parsed by an Outstation. The *Response* columns identify all responses that must be parsed by a Master, or all responses that may be sent by an Outstation.

DN	DNP OBJECT GROUP & VARIATION		Master i Outstati	REQUEST Master may issue Outstation must parse		ONSE lust parse ion may ue
		Description				

Object Group Number	Variation Number		Function Codes (dec)	Qualifier Codes (hex)	Function Codes (dec)	Qualifier Codes (hex)
1	0	Binary Input - any variation	1(read)	00, 01 (start- stop), 06 (no range, or all)	-	-
1	0	Binary Input - any variation	22(assign class)	00, 01 (start- stop), 06 (no range, or all)	-	-
1	1	Binary Input - Single-bit packed	1(read)	00, 01 (start- stop), 06 (no range, or all)	129 (Response)	00, 01 (start-stop)
1	2	Binary Input - Single-bit with flag	1(read)	00, 01 (start- stop), 06 (no range, or all)	129 (Response)	00, 01 (start-stop)
2	0	Binary Input Change Event - any variation	1(read)	00, 01 (start- stop), 06 (no range, or all)	-	-
2	1	Binary Input Change Event - without time	1(read)	06 (no range, or all), 07, 08 (limited qty)	129 (Response)	17, 28 (index)
2	1	Binary Input Change Event - without time	1(read)	06 (no range, or all), 07, 08 (limited qty)	130 (Unsol. Resp.)	17, 28 (index)
2	2	Binary Input Change Event - with absolute time	1(read)	06 (no range, or all), 07, 08 (limited qty)	129 (Response)	17, 28 (index)
2	2	Binary Input Change Event - with absolute time	1(read)	06 (no range, or all), 07, 08 (limited qty)	130 (Unsol. Resp.)	17, 28 (index)

2	3	Binary Input Change Event - with relative time	1(read)	06 (no range, or all), 07, 08 (limited qty)	129 (Response)	17, 28 (index)
2	3	Binary Input Change Event - with relative time	1(read)	06 (no range, or all), 07, 08 (limited qty)	130 (Unsol. Resp.)	17, 28 (index)
3	0	Double-bit Input - any variation	1(read)	00, 01 (start- stop), 06 (no range, or all)	-	-
3	0	Double-bit Input - any variation	22(assign class)	00, 01 (start- stop), 06 (no range, or all)	-	-
3	1	Double-bit Input - Double-bit packed	1(read)	00, 01 (start- stop), 06 (no range, or all)	129 (Response)	00, 01 (start-stop)
3	2	Double-bit Input - with flag	1(read)	00, 01 (start- stop), 06 (no range, or all)	129 (Response)	00, 01 (start-stop)
4	0	Double-bit Input Change Event - any variation	1(read)	00, 01 (start- stop), 06 (no range, or all)	-	-
4	1	Double-bit Input Change Event - without time	1(read)	06 (no range, or all), 07, 08 (limited qty)	129 (Response)	17, 28 (index)
4	1	Double-bit Input Change Event - without time	1(read)	06 (no range, or all), 07, 08 (limited qty)	130 (Unsol. Resp.)	17, 28 (index)
4	2	Double-bit Input Change Event - with absolute time	1(read)	06 (no range, or all), 07, 08	129 (Response)	17, 28 (index)

				(limited qty)		
4	2	Double-bit Input Change Event - with absolute time	1(read)	06 (no range, or all), 07, 08 (limited qty)	130 (Unsol. Resp.)	17, 28 (index)
4	3	Double-bit Input Change Event - with relative time	1(read)	06 (no range, or all), 07, 08 (limited qty)	129 (Response)	17, 28 (index)
4	3	Double-bit Input Change Event - with relative time	1(read)	06 (no range, or all), 07, 08 (limited qty)	130 (Unsol. Resp.)	17, 28 (index)
10	0	Continuous Control - any variation	1(read)	00, 01 (start- stop), 06 (no range, or all)	-	-
10	0	Continuous Control - any variation	22(assign class)	00, 01 (start- stop), 06 (no range, or all)	-	-
10	2	Continuous Control - binary output status	1(read)	00, 01 (start- stop), 06 (no range, or all)	129 (Response)	00, 01 (start-stop)
11	0	Binary Output Change Event - any variation	-	-	-	-
11	1	Binary Output Change Event - status without time	-	-	-	-
11	1	Binary Output Change Event - status without time	-	-	-	-
11	2	Binary Output Change Event - status with time	-	-	-	-
11	2	Binary Output Change Event - status with time	-	-	-	-
12	0	Pulsed Control - any variation	22(assign class)	00, 01 (start-stop)	-	-
12	1	Pulsed Control - control relay output block	3(select)	17, 28 (index)	129 (Response)	17, 28 (index)
12	1	Pulsed Control - control relay output block	4(operate)	17, 28 (index)	129 (Response)	17, 28 (index)

12	1	Pulsed Control - control relay output block	5(direct op.)	17, 28 <i>(index)</i>	129 (Response)	17, 28 (index)
12	1	Pulsed Control - control relay output block	6(direct op, no ack)	17, 28 (index)	129 (Response)	17, 28 (index)
12	2	Pulsed Control - pattern control block	5(direct op.)	07 (limited qty = 1)	129 (Response)	07 (limited $qty = 1$ )
12	2	Pulsed Control - pattern control block	6(direct op, no ack)	07 (limited qty = 1)	129 (Response)	07 (limited qty = 1)
12	3	Pulsed Control - pattern mask	5(direct op.)	00, 01 (start-stop)	129 (Response)	00, 01 (start-stop)
12	3	Pulsed Control - pattern mask	6(direct op, no ack)	00, 01 (start-stop)	129 (Response)	00, 01 (start-stop)
13	0	Binary Output Command Event - any variation	-	-	-	-
13	1	Binary Output Command Event - without time	-	-	-	-
13	1	Binary Output Command Event - without time	-	-	-	-
13	2	Binary Output Command Event - with time	-	-	-	-
13	2	Binary Output Command Event - with time	-	-	-	-
20	0	Counter - any variation	1(read)	00, 01 (start- stop), 06 (no range, or all)	-	-
20	0	Counter - any variation	22(assign class)	00, 01 (start- stop), 06 (no range, or all)	-	-
20	1	Counter - 32-bit with flag	1(read)	00, 01 (start- stop), 06 (no range, or all)	129 (Response)	00, 01 (start-stop)
20	2	Counter - 16-bit with flag	1(read)	00, 01 (start- stop), 06 (no range, or all)	129 (Response)	00, 01 (start-stop)
20	5	Counter - 32-bit without flag	1(read)	00, 01 (start- stop), 06 (no range, or all)	129 (Response)	00, 01 (start-stop)
20	6	Counter - 16-bit without flag	1(read)			

				00, 01 (start- stop), 06 (no range, or all)	129 (Response)	00, 01 (start-stop)
21	0	Frozen Counter - any variation	-	-	-	-
21	0	Frozen Counter - any variation	-	-	-	-
21	1	Frozen Counter - 32-bit with flag	-	-	-	-
21	2	Frozen Counter - 16-bit with flag	-	-	-	-
21	5	Frozen Counter - 32-bit with flag and time	-	-	-	-
21	6	Frozen Counter - 16-bit with flag and time	-	-	-	-
21	9	Frozen Counter - 32-bit without flag	-	-	-	-
21	10	Frozen Counter - 16-bit without flag	-	-	-	-
22	0	Counter Change Event - any variation	1(read)	06 (no range, or all), 07, 08 (limited qty)	-	-
22	1	Counter Change Event - 32-bit with flag	1(read)	06 (no range, or all), 07, 08 (limited qty)	129 (Response)	17, 28 (index)
22	1	Counter Change Event - 32-bit with flag	1(read)	06 (no range, or all), 07, 08 (limited qty)	130 (Unsol. Resp.)	17, 28 (index)
22	2	Counter Change Event - 16-bit with flag	1(read)	06 (no range, or all), 07, 08 (limited qty)	129 (Response)	17, 28 (index)
22	2	Counter Change Event - 16-bit with flag	1(read)	06 (no range, or all), 07, 08 (limited qty)	130 (Unsol. Resp.)	17, 28 (index)
22	5	Counter Change Event - 32-bit with flag and time	1(read)	06 (no range, or all), 07, 08	129 (Response)	17, 28 (index)

				(limited qty)		
22	5	Counter Change Event - 32-bit with flag and time	1(read)	06 (no range, or all), 07, 08 (limited qty)	130 (Unsol. Resp.)	17, 28 (index)
22	6	Counter Change Event - 16-bit with flag and time	1(read)	06 (no range, or all), 07, 08 (limited qty)	129 (Response)	17, 28 (index)
22	6	Counter Change Event - 16-bit with flag and time	1(read)	06 (no range, or all), 07, 08 (limited qty)	130 (Unsol. Resp.)	17, 28 (index)
23	0	Frozen Counter Change Event - any variation	-	-	-	-
23	1	Frozen Counter Change Event - 32-bit with flag	-	-	-	-
23	1	Frozen Counter Change Event - 32-bit with flag	-	-	-	-
23	2	Frozen Counter Change Event - 16-bit with flag	-	-	-	-
23	2	Frozen Counter Change Event - 16-bit with flag	-	-	-	-
23	5	Frozen Counter Change Event - 32-bit with flag and time	-	-	-	-
23	5	Frozen Counter Change Event - 32-bit with flag and time	-	-	-	-
23	6	Frozen Counter Change Event - 16-bit with flag and time	-	-	-	-
23	6	Frozen Counter Change Event - 16-bit with flag and time	-	-	-	-
30	0	Analog Input - any variation	1 (read)	00, 01 (start- stop), 06 (no range, or all)	-	-
30	0	Analog Input - any variation	22(assign class)	00, 01 (start- stop), 06 (no range, or all)	-	-
30	1	Analog Input - 32-bit with flag	1(read)	00, 01 (start- stop), 06 (no	129 (Response)	00, 01 (start-stop

				range, or all)		
30	2	Analog Input - 16-bit with flag	1(read)	00, 01 (start- stop), 06 (no range, or all)	129 (Response)	00, 01 (start-stop)
30	3	Analog Input - 32-bit without flag	1(read)	00, 01 (start- stop), 06 (no range, or all)	129 (Response)	00, 01 (start-stop)
30	4	Analog Input - 16-bit without flag	1(read)	00, 01 (start- stop), 06 (no range, or all)	129 (Response)	00, 01 (start-stop)
30	5	Analog Input - single-precision, floating-point with flag	-	-	-	-
30	6	Analog Input - double- precision, floating-point with flag	-	-	-	-
31	0	Frozen Analog Input - any variation	-	-	-	-
31	0	Frozen Analog Input - any variation	-	-	-	-
31	1	Frozen Analog Input - 32-bit with flag	-	-	-	-
31	2	Frozen Analog Input - 16-bit with flag	-	-	-	-
31	3	Frozen Analog Input - 32-bit with time of freeze	_	-	-	-
31	4	Frozen Analog Input - 16-bit with time of freeze	_	-	-	-
31	5	Frozen Analog Input - 32-bit without flag	_	-	-	-
31	6	Frozen Analog Input - 16-bit without flag	-	-	-	-
31	7	Frozen Analog Input - single- precision, floating point with flag	-	-	-	-
31	8	Frozen Analog Input - double- precision, floating point with flag	-	-	-	-
32	0	Analog Input Change Event - any variation	1(read)	06 (no range, or all), 07, 08 (limited qty)	-	-

32	1	Analog Input Change Event - 32-bit without time	1(read)	06 (no range, or all), 07, 08 (limited qty)	129 (Response)	17, 28 (index)
32	1	Analog Input Change Event - 32-bit without time	1(read)	06 (no range, or all), 07, 08 (limited qty)	130 (Unsol. Resp.)	17, 28 (index)
32	2	Analog Input Change Event - 16-bit without time	1 (read)	06 (no range, or all), 07, 08 (limited qty)	129 (Response)	17, 28 (index)
32	2	Analog Input Change Event - 16-bit without time	1 (read)	06 (no range, or all), 07, 08 (limited qty)	130 (Unsol. Resp.)	17, 28 (index)
32	3	Analog Input Change Event - 32-bit with time	1(read)	06 (no range, or all), 07, 08 (limited qty)	129 (Response)	17, 28 (index)
32	3	Analog Input Change Event - 32-bit with time	1 (read)	06 (no range, or all), 07, 08 (limited qty)	130 (Unsol. Resp.)	17, 28 (index)
32	4	Analog Input Change Event - 16-bit with time	1(read)	06 (no range, or all), 07, 08 (limited qty)	129 (Response)	17, 28 (index)
32	4	Analog Input Change Event - 16-bit with time	1(read)	06 (no range, or all), 07, 08 (limited qty)	130 (Unsol. Resp.)	17, 28 (index)
32	5	Analog Input Change Event - single-precision, floating-point without time	-	-	-	-
32	5	Analog Input Change Event - single-precision, floating-point without time	-	-	-	-
32	6		-	-	-	-

		Analog Input Change Event - double-precision, floating-point without time				
32	6	Analog Input Change Event - double-precision, floating-point without time	-	-	-	-
32	7	Analog Input Change Event - single-precision, floating-point with time	-	-	-	-
32	7	Analog Input Change Event - single-precision, floating-point with time	-	-	-	-
32	8	Analog Input Change Event - double-precision, floating-point with time	-	-	-	-
32	8	Analog Input Change Event - double-precision, floating-point with time	-	-	-	-
33	0	Frozen Analog Input Change Event - any variation	-	-	-	-
33	1	Frozen Analog Input Change Event - 32-bit without time	-	-	-	-
33	1	Frozen Analog Input Change Event - 32-bit without time	-	-	-	-
33	2	Frozen Analog Input Change Event - 16-bit without time	-	-	-	-
33	2	Frozen Analog Input Change Event - 16-bit without time	-	-	-	-
33	3	Frozen Analog Input Change Event - 32-bit with time	-	-	-	-
33	3	Frozen Analog Input Change Event - 32-bit with time	-	-	-	-
33	4	Frozen Analog Input Change Event - 16-bit with time	-	-	-	-
33	4	Frozen Analog Input Change Event - 16-bit with time	-	-	-	-
33	5	Frozen Analog Input Change Event - single-precision, floating-point without time	-	-	-	-
33	5	Frozen Analog Input Change Event - single-precision, floating-point without time	-	-	-	-
33	6	Frozen Analog Input Change Event - double-precision, floating-point without time	-	-	-	-
33	6	Frozen Analog Input Change Event - double-precision, floating-point without time	-	-	-	-
33	7		-	-	-	-

		Frozen Analog Input Change Event - single-precision, floating-point with time				
33	7	Frozen Analog Input Change Event - single-precision, floating-point with time	-	-	-	-
33	8	Frozen Analog Input Change Event - double-precision, floating-point with time	-	-	-	-
33	8	Frozen Analog Input Change Event - double-precision, floating-point with time	-	-	-	-
34	0	Analog Input Deadband - any variation	-	-	-	-
34	1	Analog Input Deadband - 16-bit	-	-	-	-
34	1	Analog Input Deadband - 16-bit	-	-	-	-
34	2	Analog Input Deadband - 32-bit	-	-	-	-
34	2	Analog Input Deadband - 32-bit	-	-	<u> </u>	ļ-
34	3	Analog Input Deadband - single-precision, floating-point	-	-	-	-
34	3	Analog Input Deadband - single-precision, floating-point	-	-	-	-
40	0	Analog Output Status - any variation	-	-	-	-
40	0	Analog Output Status - any variation	-	-	-	-
40	1	Analog Output Status - 32-bit with flag	-	-	-	-
40	2	Analog Output Status - 16-bit with flag	-	-	-	-
40	3	Analog Output Status - single- precision, floating-point with flag	-	-	-	-
40	4	Analog Output Status - double- precision, floating-point with flag	-	-	-	-
41	0	Analog Output Block - any variation	-	-	-	-
41	1	Analog Output Block - 32-bit	-	-	-	-
41	1	Analog Output Block - 32-bit	-	-	-	-
41	1	Analog Output Block - 32-bit	-	-	-	-
41	1	Analog Output Block - 32-bit	-	-	-	-
41	2	Analog Output Block - 16-bit	-	-	-	-
41	2	Analog Output Block - 16-bit	-	-	-	-
41	2	Analog Output Block - 16-bit	-	-	-	-
41	2	Analog Output Block - 16-bit	-	-	-	-

41	3	Analog Output Block - single- precision, floating-pointt	-	-	-	-
41	3	Analog Output Block - single-precision, floating-pointt	-	-	-	-
41	3	Analog Output Block - single- precision, floating-pointt	-	-	-	-
41	3	Analog Output Block - single- precision, floating-pointt	-	-	-	-
41	4	Analog Output Block - double-precision, floating-point	-	-	-	-
41	4	Analog Output Block - double-precision, floating-point	-	-	-	-
41	4	Analog Output Block - double-precision, floating-point	-	-	-	-
41	4	Analog Output Block - double- precision, floating-point	-	-	-	-
42	0	Analog Output Change Event - any variation	-	-	-	-
42	1	Analog Output Change Event - 32-bit without time	-	-	-	-
42	1	Analog Output Change Event - 32-bit without time	-	-	-	-
42	2	Analog Output Change Event - 16-bit without time	-	-	-	-
42	2	Analog Output Change Event - 16-bit without time	-	-	-	-
42	3	Analog Output Change Event - 32-bit with time	-	-	-	-
42	3	Analog Output Change Event - 32-bit with time	-	-	-	-
42	4	Analog Output Change Event - 16-bit with time	-	-	-	-
42	4	Analog Output Change Event - 16-bit with time	-	-	-	-
42	5	Analog Output Change Event - single-precision, floating-point without time	-	-	-	-
42	5	Analog Output Change Event - single-precision, floating-point without time	-	-	-	-
42	6	Analog Output Change Event - double-precision, floating-point without time	-	-	-	-
42	6	Analog Output Change Event - double-precision, floating-point without time	-	-	-	-
42	7		-	-	-	-

		Analog Output Change Event - single-precision, floating-point with time				
42	7	Analog Output Change Event - single-precision, floating-point with time	-	-	-	-
42	8	Analog Output Change Event - double-precision, floating-point with time	-	-	-	-
42	8	Analog Output Change Event - double-precision, floating-point with time	-	-	-	-
43	0	Analog Output Command Event - any variation	-	-	-	-
43	1	Analog Output Command Event - 32-bit without time	-	-	-	-
43	1	Analog Output Command Event - 32-bit without time	-	-	-	-
43	2	Analog Output Command Event - 16-bit without time	-	-	-	-
43	2	Analog Output Command Event - 16-bit without time	-	-	-	-
43	3	Analog Output Command Event - 32-bit with time	-	-	-	-
43	3	Analog Output Command Event - 32-bit with time	-	-	-	-
43	4	Analog Output Command Event - 16-bit with time	-	-	-	-
43	4	Analog Output Command Event - 16-bit with time	-	-	-	-
43	5	Analog Output Command Event - single-precision, floating-point without time	-	-	-	-
43	5	Analog Output Command Event - single-precision, floating-point without time	-	-	-	-
43	6	Analog Output Command Event - double-precision, floating-point without time	-	-	-	-
43	6	Analog Output Command Event - double-precision, floating-point without time	-	-	-	-
43	7	Analog Output Command Event - single-precision, floating-point with time	-	-	-	-
43	7	Analog Output Command Event - single-precision, floating-point with time	-	-	-	-
43	8		-	-	-	-

		Analog Output Command Event - double-precision, floating-point with time				
43	8	Analog Output Command Event - double-precision, floating-point with time	-	-	-	-
50	1	Time and Date - absolute time	1(read)	07 (limited $qty = 1$ )	129 (Response)	07 (limited $qty = 1$ )
50	1	Time and Date - absolute time	2(write)	07 (limited $qty = 1$ )	-	-
50	2	Time and Date - absolute time and interval	11(frz at time)	$07 (limited \\ qty = 1)$	-	-
50	2	Time and Date - absolute time and interval	12(frz at time, no ack)	07 (limited qty = 1)	-	-
50	3	Time and Date - absolute time at last recorded time	2(write)	07 (limited $qty = 1$ )	-	-
51	1	Time and Date CTO - absolute time, synchronised	-	-	129 (Response)	07 (limited $qty = 1$ )
51	1	Time and Date CTO - absolute time, synchronised	-	-	130 (Unsol. Resp.)	07 (limited qty = 1)
51	2	Time and Date CTO - absolute time, un-synchronised	-	-	129 (Response)	07 (limited $qty = 1$ )
51	2	Time and Date CTO - absolute time, un-synchronised	-	-	130 (Unsol. Resp.)	07 (limited qty = 1)
52	1	Time Delay - coarse	-	-	129 (Response)	07 (limited $qty = 1$ )
52	2	Time Delay - fine	-	-	129 (Response)	07 (limited $qty = 1$ )
60	1	Class Objects - class 0 data	1(read)	06 (no range, or all)	-	-
60	2	Class Objects - class 1 data	1(read)	06 (no range, or all), 07, 08 (limited qty)	-	-
60	2	Class Objects - class 1 data	20(enable unsol.)	06 (no range, or all)	-	-
60	2	Class Objects - class 1 data	21(disable unsol.)	06 (no range, or all)	-	-
60	2	Class Objects - class 1 data	22(assign class)	06 (no range, or all)	-	-
60	3	Class Objects - class 2 data	1(read)	06 (no range, or all), 07, 08	-	-

				(limited qty)		
60	3	Class Objects - class 2 data	20(enable unsol.)	06 (no range, or all)	-	-
60	3	Class Objects - class 2 data	21(disable unsol.)	06 (no range, or all)	-	-
60	3	Class Objects - class 2 data	22(assign class)	06 (no range, or all)	-	-
60	4	Class Objects - class 3 data	1(read)	06 (no range, or all), 07, 08 (limited qty)	-	-
60	4	Class Objects - class 3 data	20(enable unsol.)	06 (no range, or all)	-	-
60	4	Class Objects - class 3 data	21(disable unsol.)	06 (no range, or all)	-	-
60	4	Class Objects - class 3 data	22(assign class)	06 (no range, or all)	-	-
70	0	File Control - any variation	-	-	-	-
70	0	File Control - any variation	-	-	-	-
70	2	File Control - authentication	-	-	-	-
70	3	File Control - file command	-	-	-	-
70	3	File Control - file command	-	-	-	-
70	4	File Control - file command status	-	-	-	-
70	4	File Control - file command status	-	-	-	-
70	4	File Control - file command status	-	-	-	-
70	4	File Control - file command status	-	-	-	-
70	5	File Control - file transport	-	-	-	-
70	5	File Control - file transport	-	-	-	-
70	5	File Control - file transport	-	-	-	-
70	5	File Control - file transport	-	-	-	-
70	6	File Control - file transport status	-	-	-	-
70	6	File Control - file transport status	-	-	-	-
70	7	File Control - file descriptor	-	-	-	-
70	7	File Control - file descriptor	-	-	-	-
70	8		-	-	-	-

		File Control - file specification string				
80	1	Internal Indications - packed format	1(read)	00, 01 (start-stop)	129 (Response)	00, 01 (start-stop)
80	1	Internal Indications - packed format	2(write)	00 (start- stop)	-	-
85	0	Data Set Prototype - any variation	-	-	-	-
85	1	Data Set Prototype - with UUID	-	-	-	-
85	1	Data Set Prototype - with UUID	-	-	-	-
86	0	Data Set Descriptor - any variation	-	-	-	-
86	0	Data Set Descriptor - any variation	-	-	-	-
86	1	Data Set Descriptor - Data Set contents	-	-	-	-
86	1	Data Set Descriptor - Data Set contents	-	-	-	-
86	2	Data Set Descriptor - characteristics	-	-	-	-
86	3	Data Set Descriptor - point index attributes	-	-	-	-
86	3	Data Set Descriptor - point index attributes	-	-	-	-
87	1	Data Set - present value	-	-	-	-
87	1	Data Set - present value	-	-	-	-
88	0	Data Set Event - any variation	-	-	-	-
88	1	Data Set Event - snapshot	-	-	-	-
88	1	Data Set Event - snapshot	-	-	-	-
91	1	Status of Requested Operation	-	-	-	-
101	1	Binary Coded Decimal Integers - small	-	-	-	-
101	2	Binary Coded Decimal Integers - medium	-	-	-	-
101	3	Binary Coded Decimal Integers - large	-	-	-	-
110	255	Octet String	-	-	-	-
110	255	Octet String	-	-	-	-
111	255	Octet String Change Event	-	-	-	-
111	255	Octet String Change Event	-	-	-	-
112	255	Virtual Terminal Output Block	-	-	-	-
113	255	Virtual Terminal Event Data				
113	255	Virtual Terminal Event Data	-	-	-	-

End of Device Profile for Reference Device
End of Complete Device Profile